

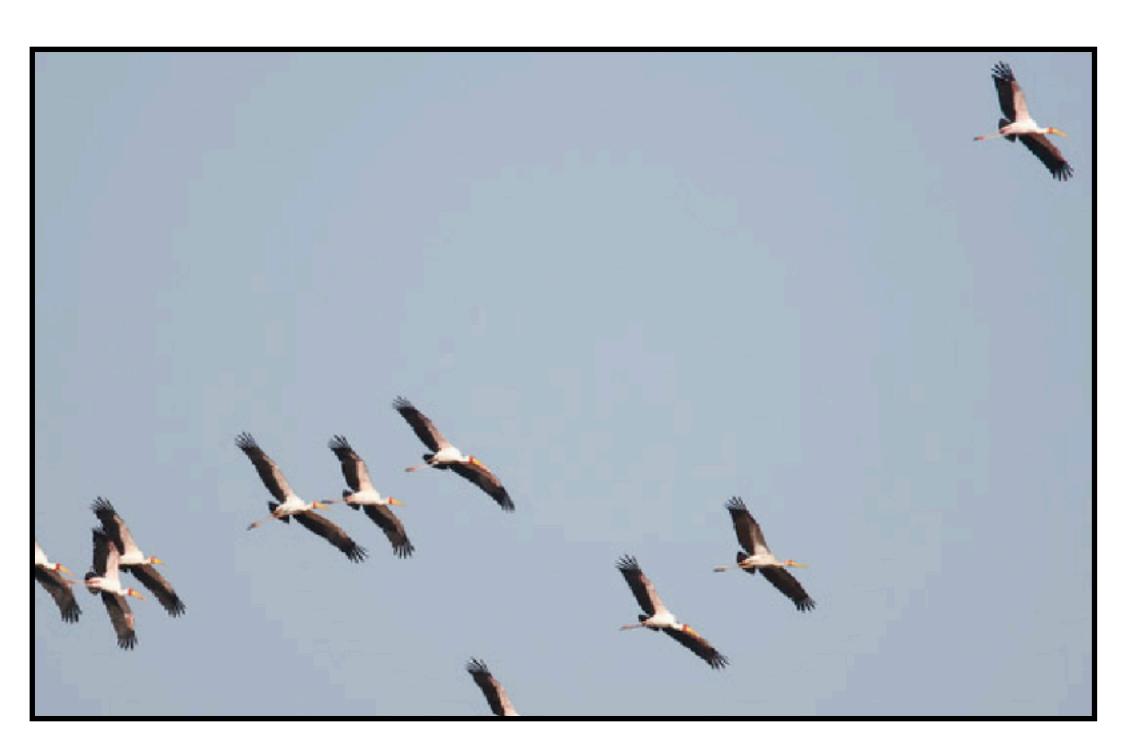


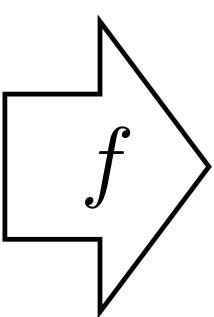


# 20. Vision and Language

- Language as sequence modeling
- Image captioning
- Attention
- Visual Question Answering
- Neural module networks

# Image captioning





"A flock of birds against a gray sky"

# Recipe for deep learning in a new domain

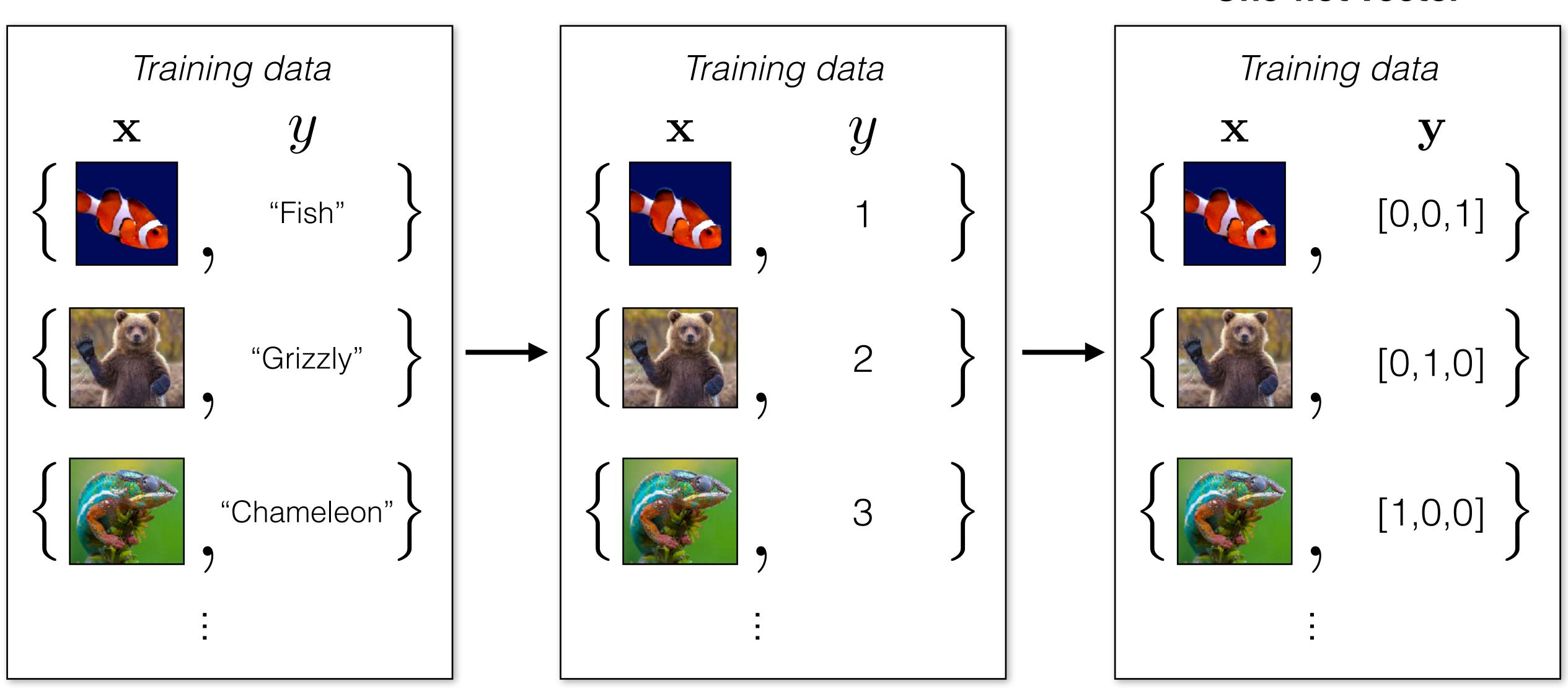
1. Transform your data into numbers (e.g., a vector)

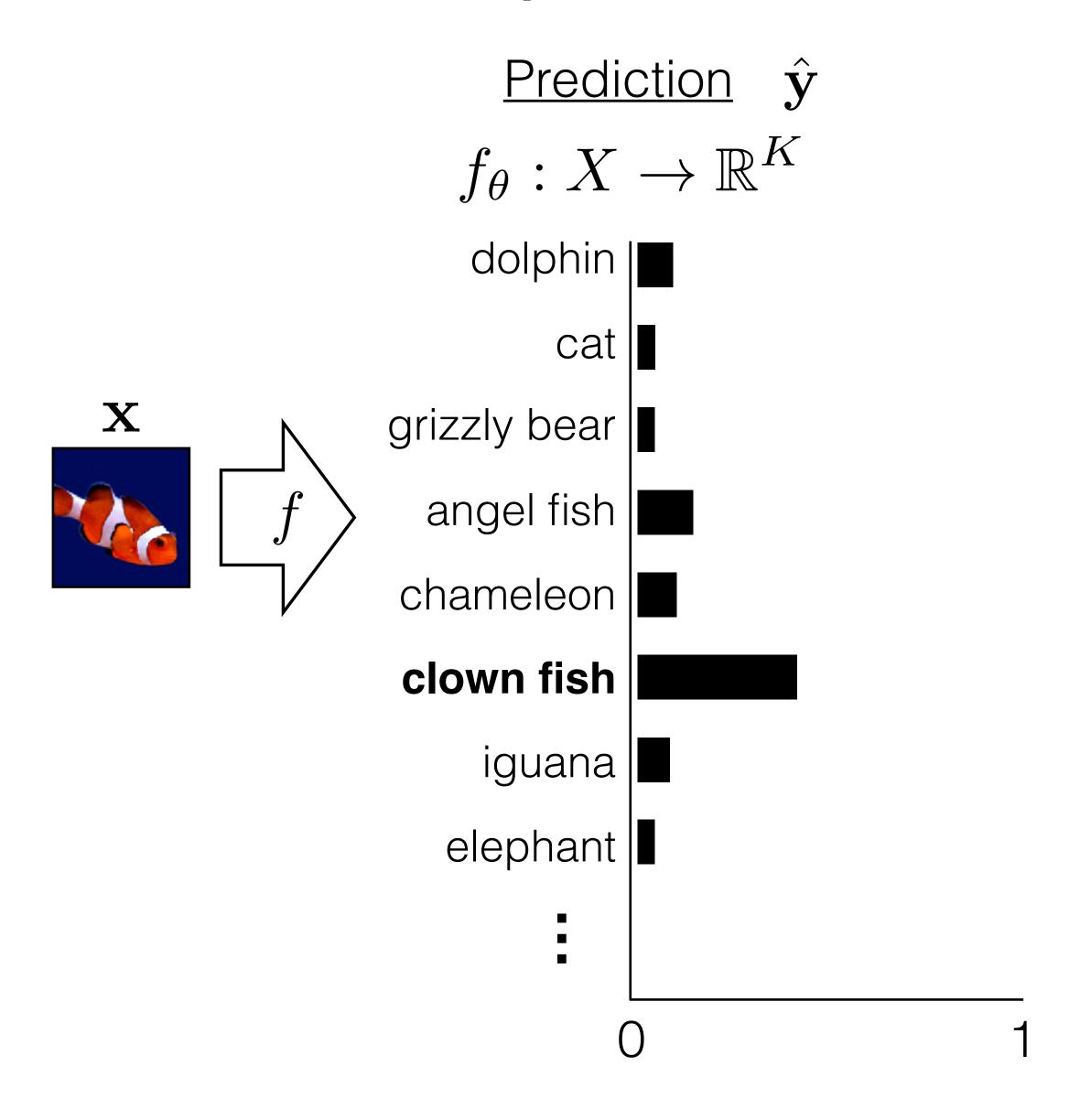
2. Transform your goal into a numerical measure (objective function)

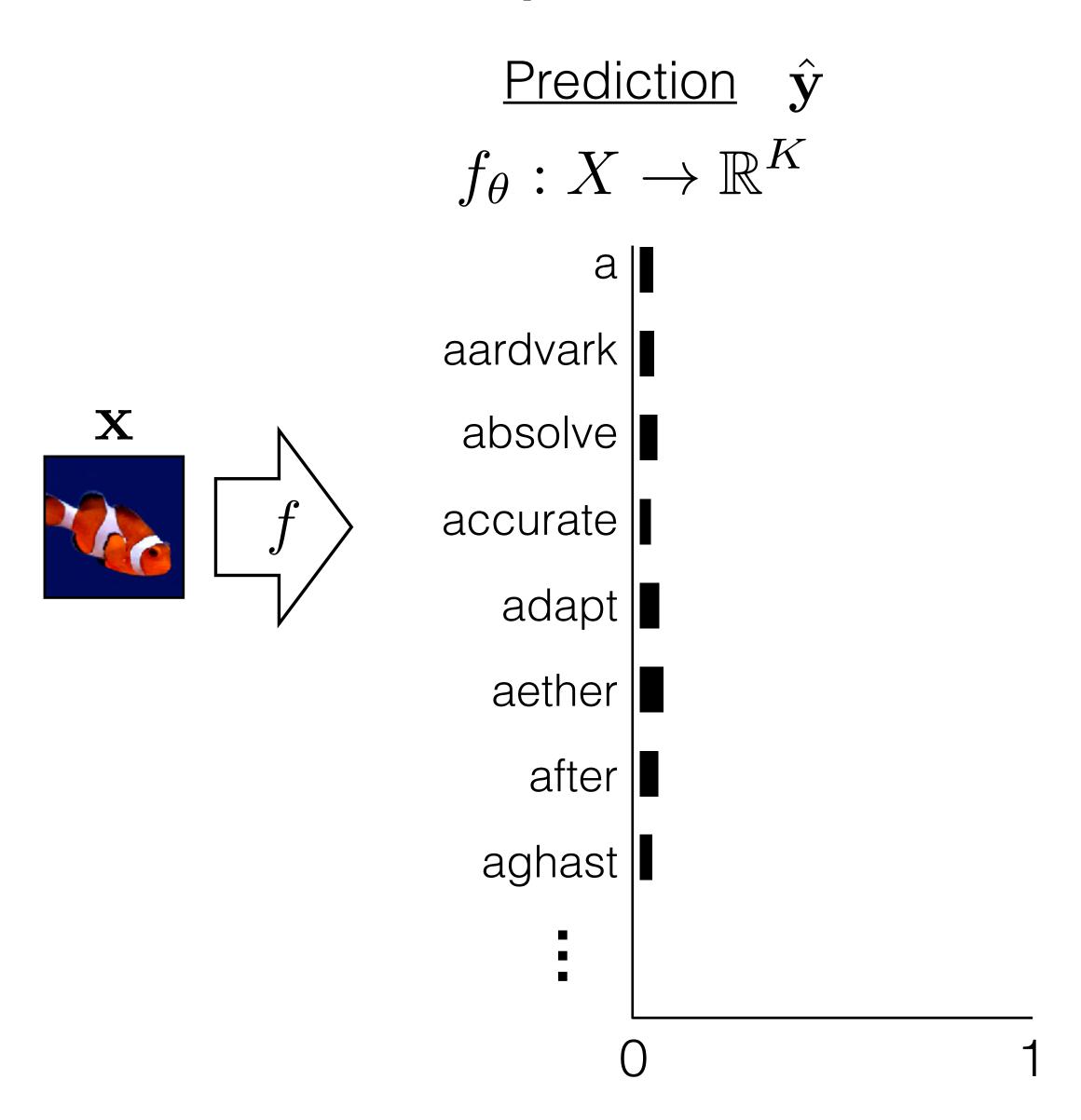
3. #1 and #2 specify the "learning problem"

4. Use a generic optimizer (SGD) and an appropriate architecture (e.g., CNN or RNN) to solve the learning problem

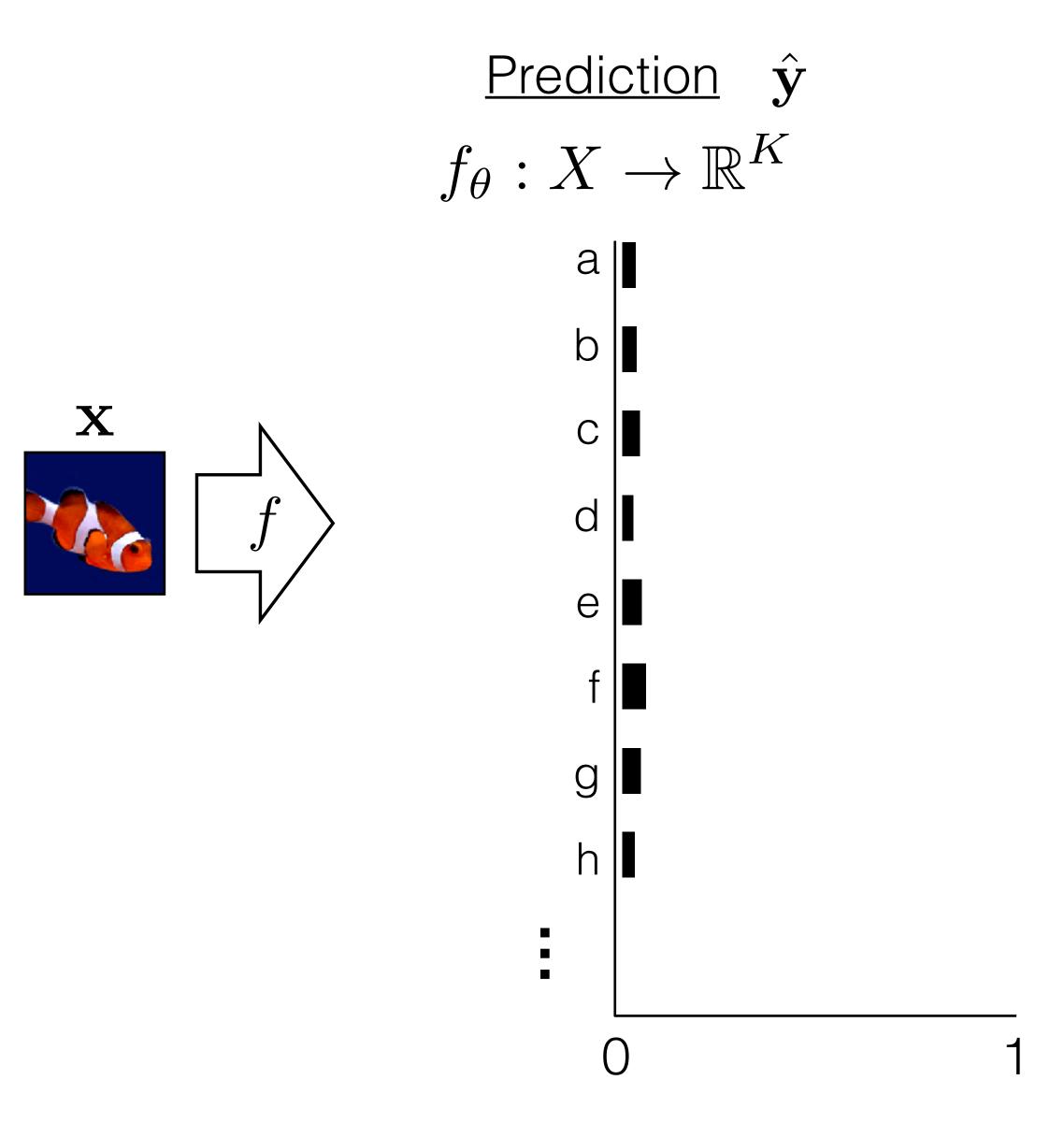
#### **One-hot vector**





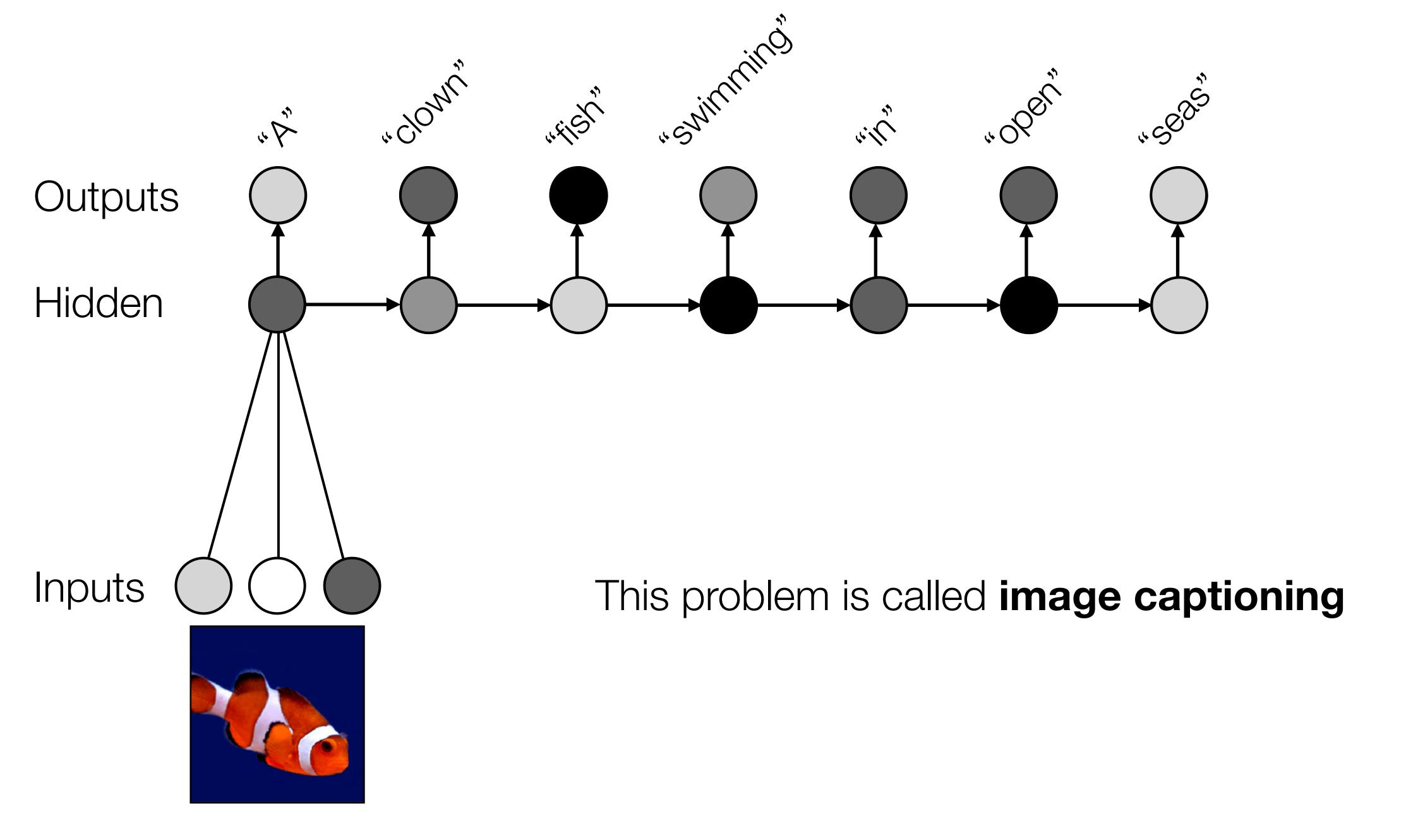


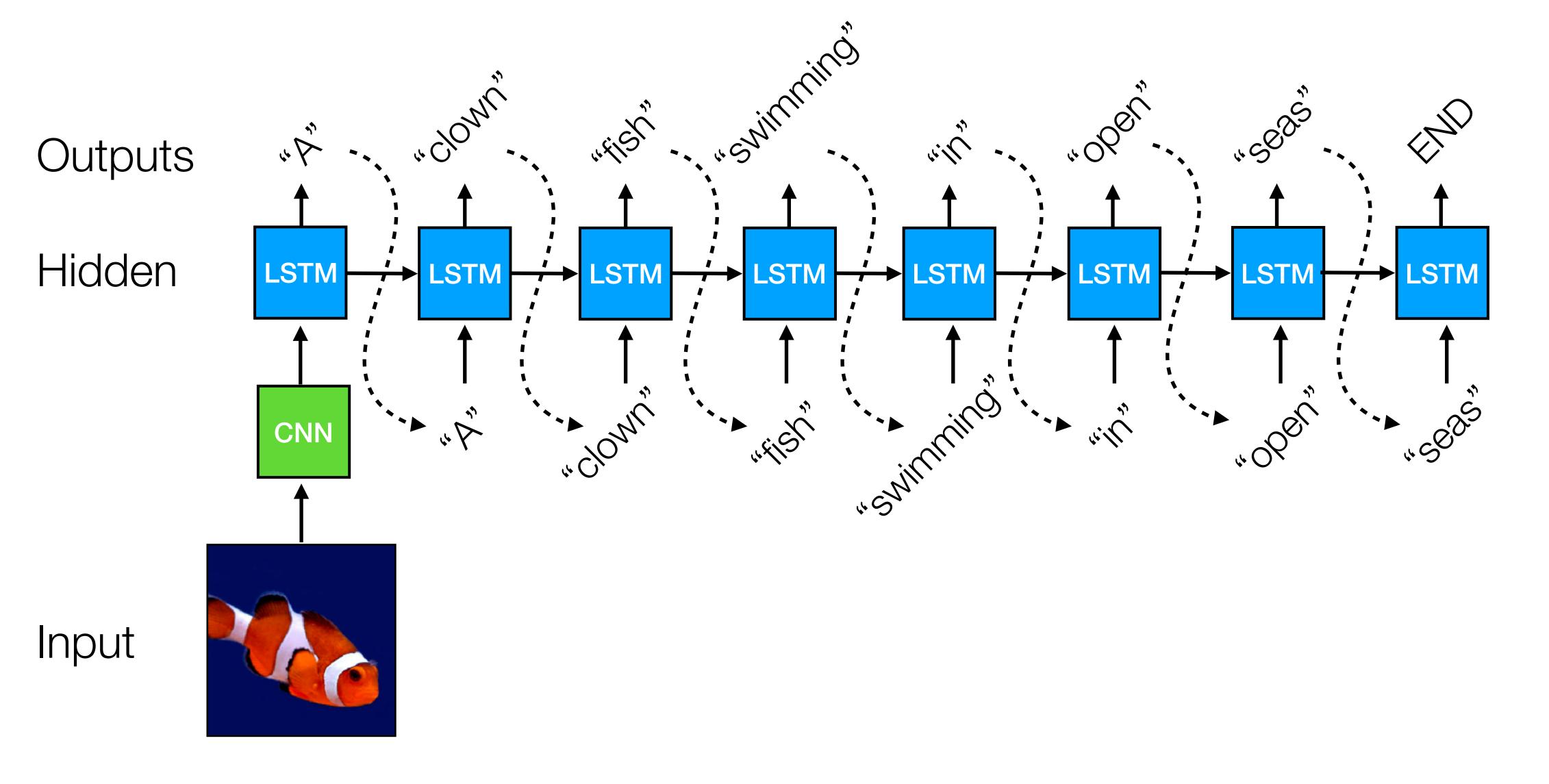
Rather than having just a handful of possible object classes, we can represent all words in a large vocabulary using a very large K (e.g., K=100,000).



Or, represent each character as a class (e.g., K=26 for English letters),

and represent words as a sequence of characters.





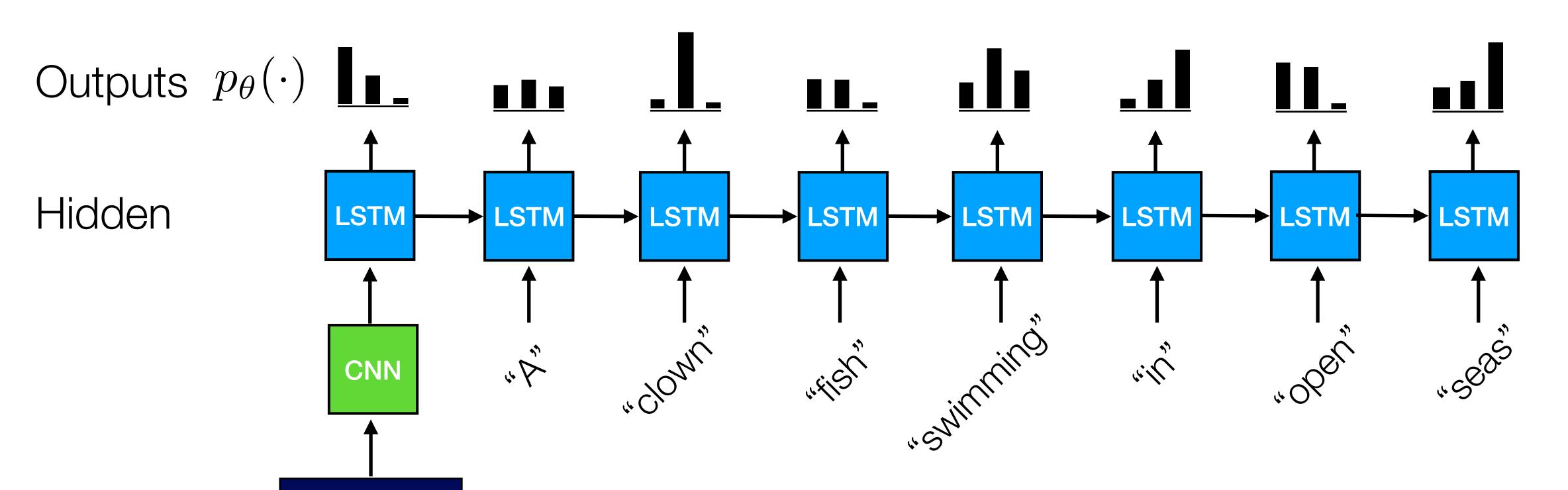
### Training

Targets y

A COMY "EISK"

usish uswimming

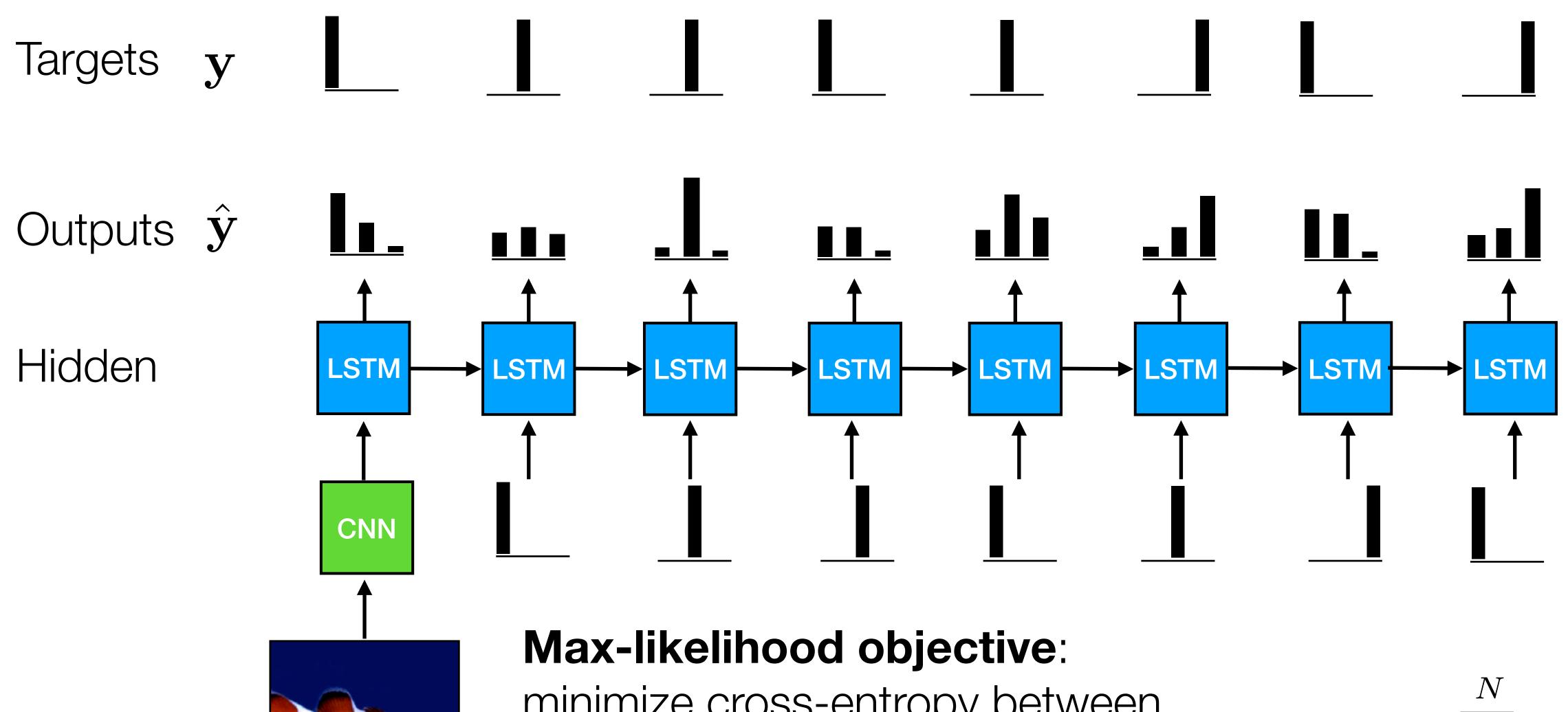
" COUS



Input

**Max-likelihood objective**: maximize probability the model assigns to each target word:  $\arg\max \log p_{\theta}(y)$ 

### Training



Input

minimize cross-entropy between model outputs and one-hot encoded targets.

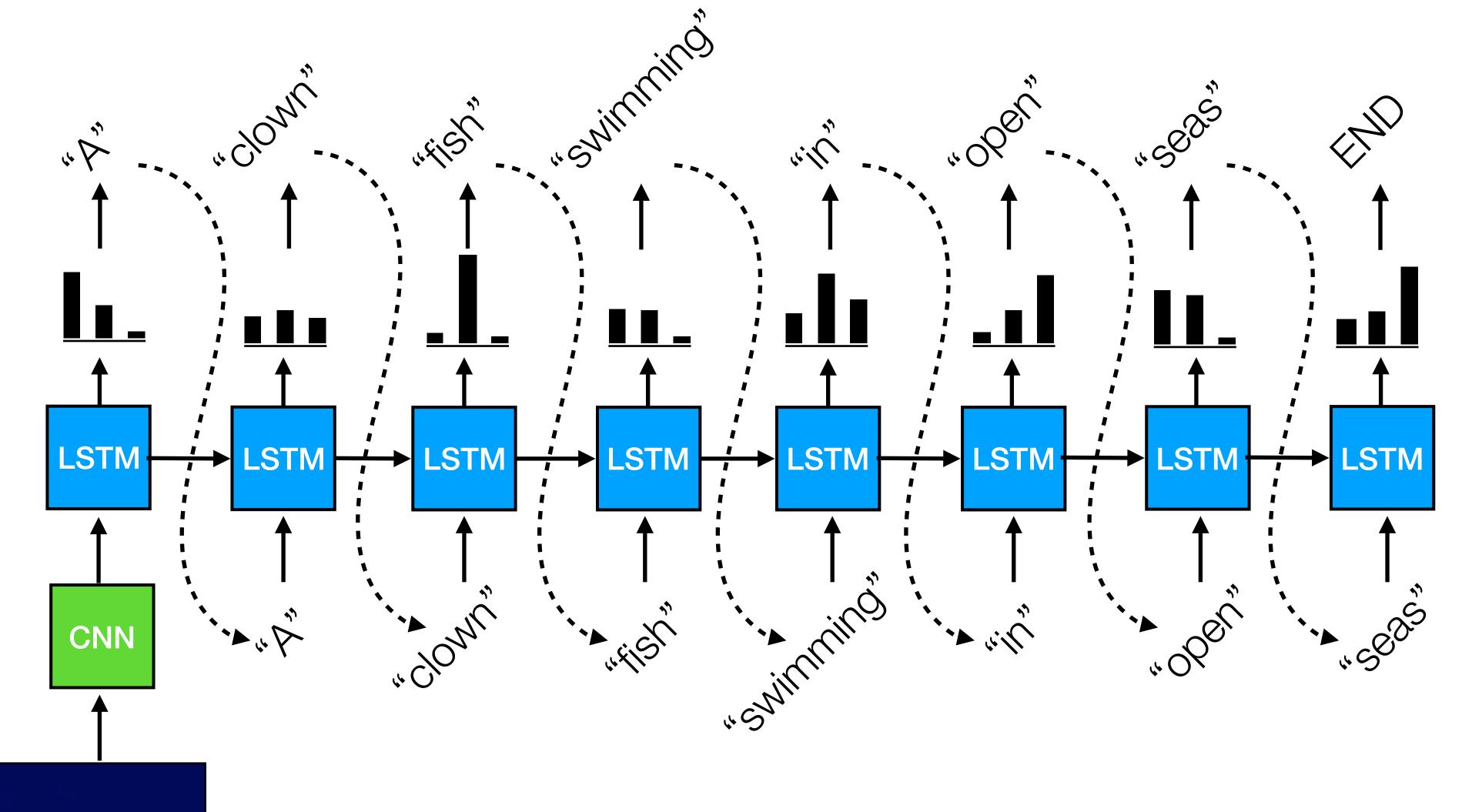
$$f^* = \underset{f \in \mathcal{F}}{\operatorname{arg\,min}} \sum_{i=1}^{N} H(\mathbf{y}_i, \hat{\mathbf{y}}_i)$$

### Testing

Samples

Outputs  $p_{\theta}(\cdot)$ 

Hidden

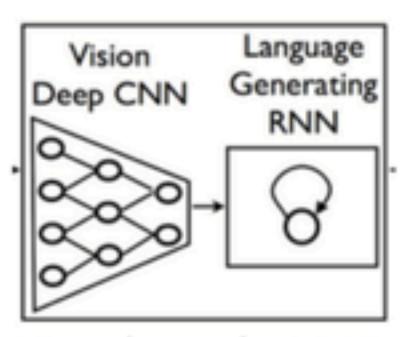


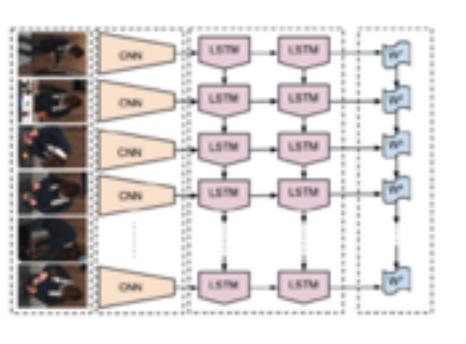
Input

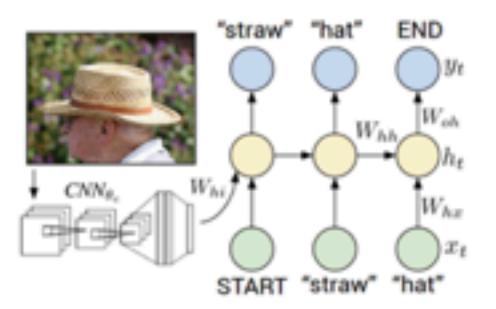
Sample from predicted distribution over words.

Alternatively, sample most likely word.

# It was very popular a few years ago





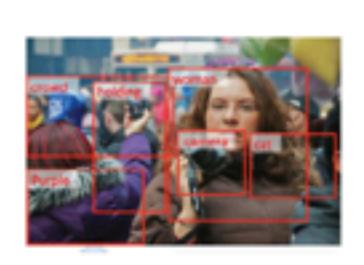




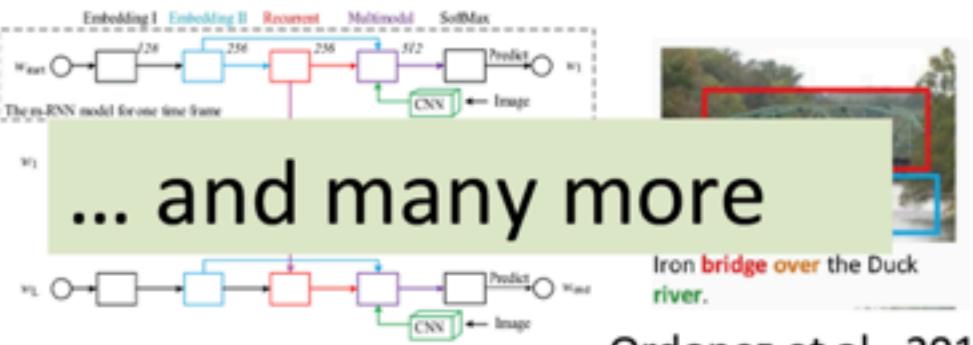
Vinyals et al., 2015

Donahue et al., 2015

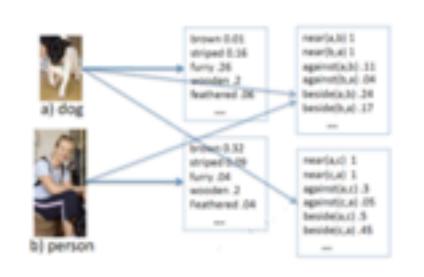
Karpathy and Fei-Fei, 2015 Hodosh et al., 2013



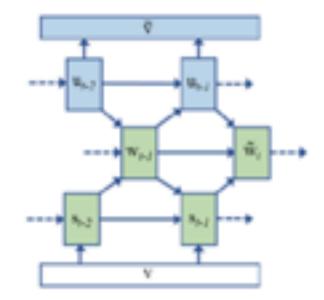
Fang et al., 2015

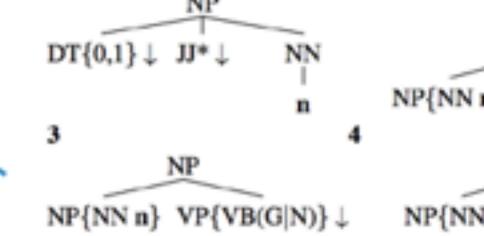


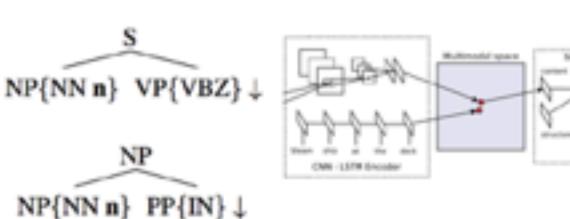
Mao et al., 2015 Ordonez et al., 2011



Kulkarni et al., 2011







Chen and Zitnick, 2015 Farhadi et al., 2010

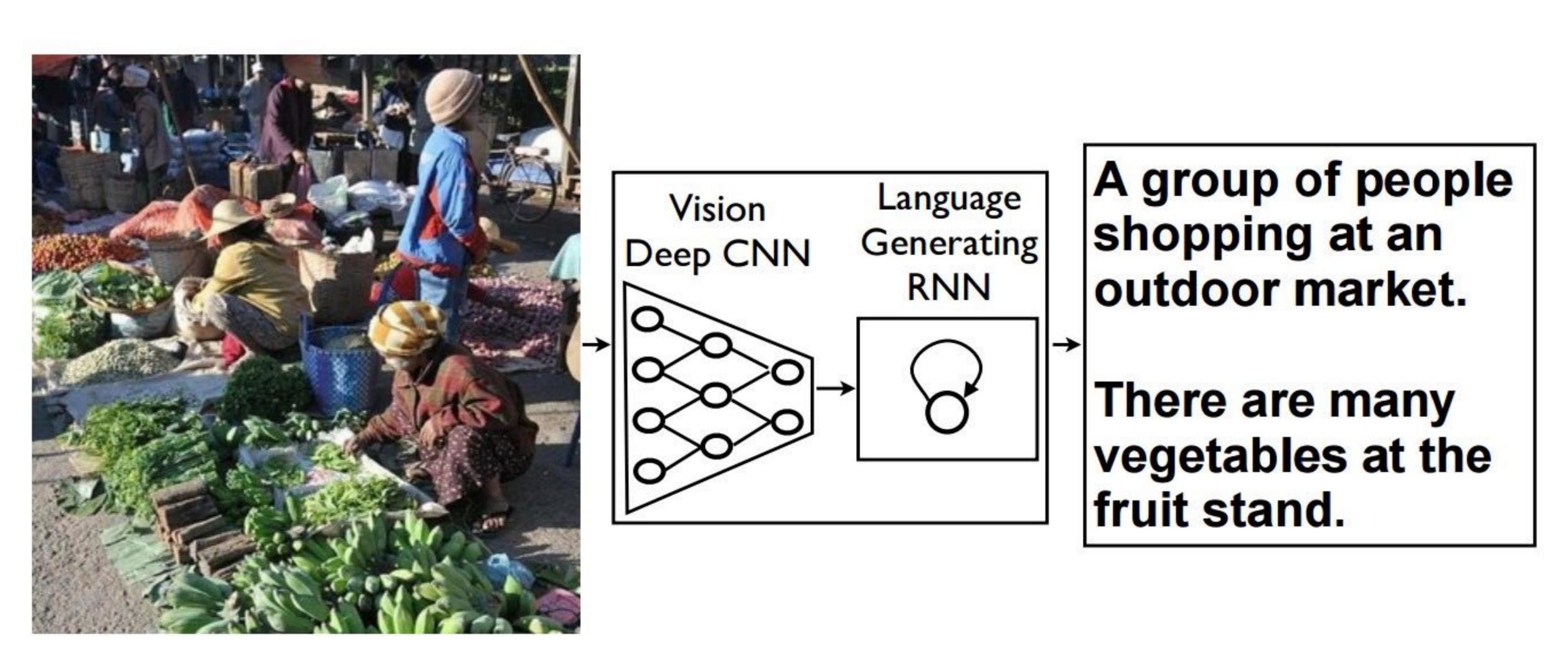
Mitchell et al., 2012

Kiros et al., 2015

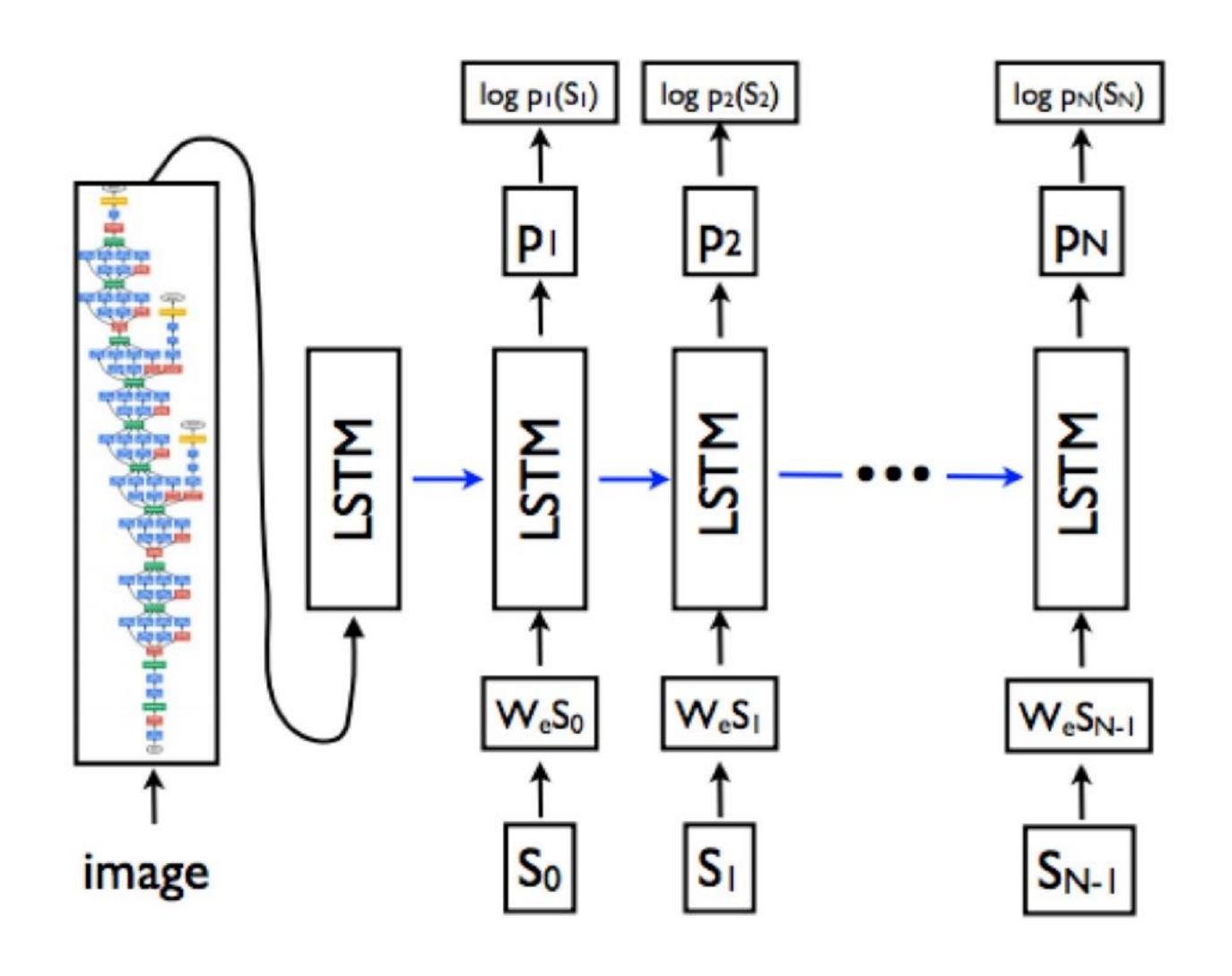
Slide credit: Devi Parikh

# Show and Tell: A Neural Image Caption Generator

[Vinyals et. al., CVPR 2015]



# Show and Tell: A Neural Image Caption Generator [Vinyals et. al., CVPR 2015]



A person riding a motorcycle on a dirt road.



A person riding a motorcycle on a dirt road.



A group of young people playing a game of frisbee.



A herd of elephants walking across a dry grass field.



Two dogs play in the grass.



Two hockey players are fighting over the puck.



A close up of a cat laying on a couch.



A skateboarder does a trick on a ramp.



A little girl in a pink hat is blowing bubbles.



A red motorcycle parked on the



A dog is jumping to catch a



A refrigerator filled with lots of food and drinks.



A yellow school bus parked

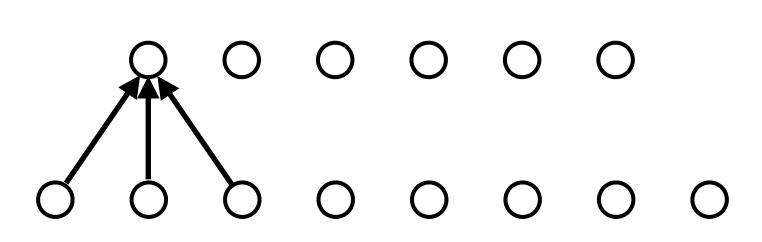


# Methods for handling unknown length sequences

Parameter sharing

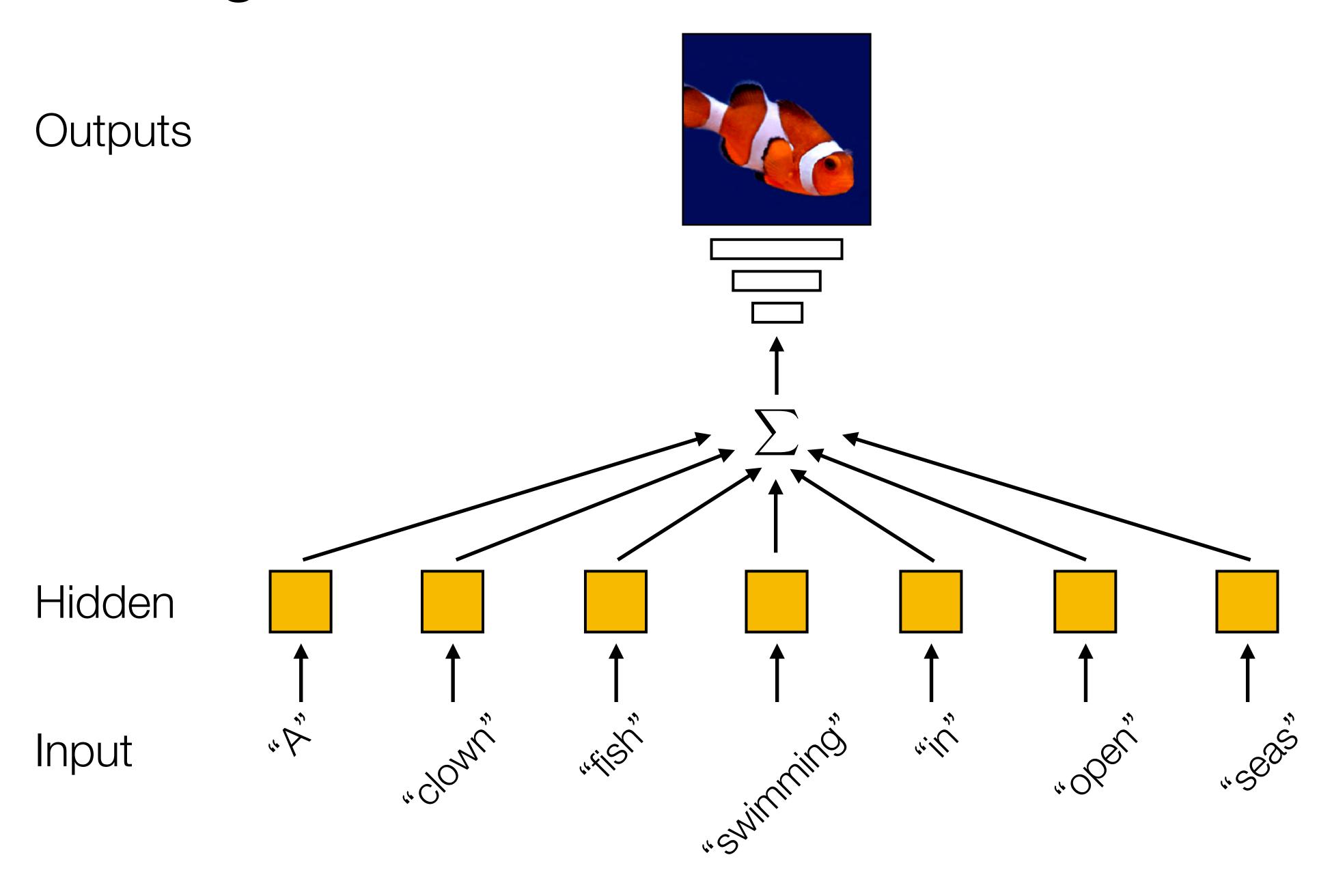


Convolution — conv weights are shared across time

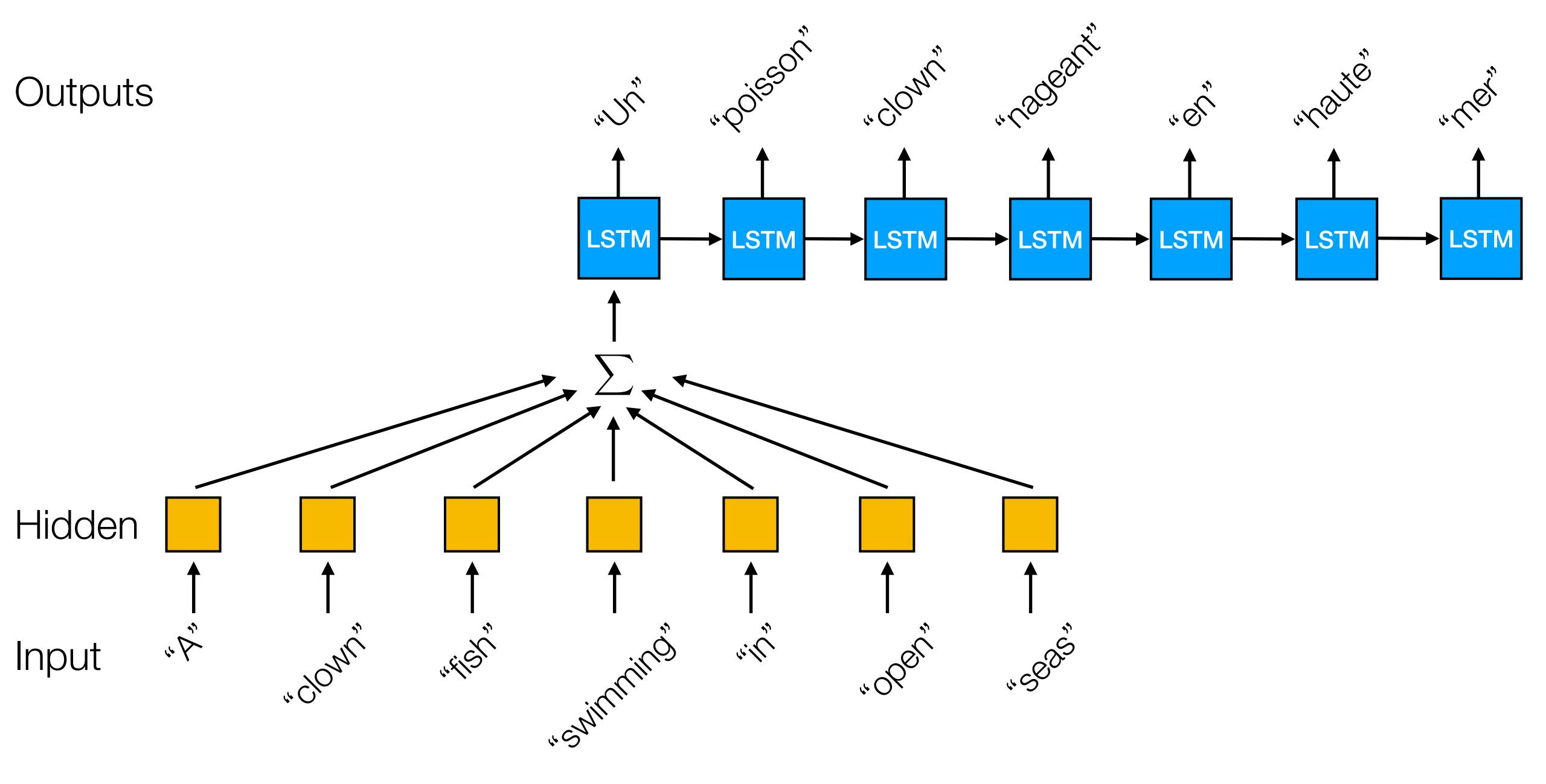


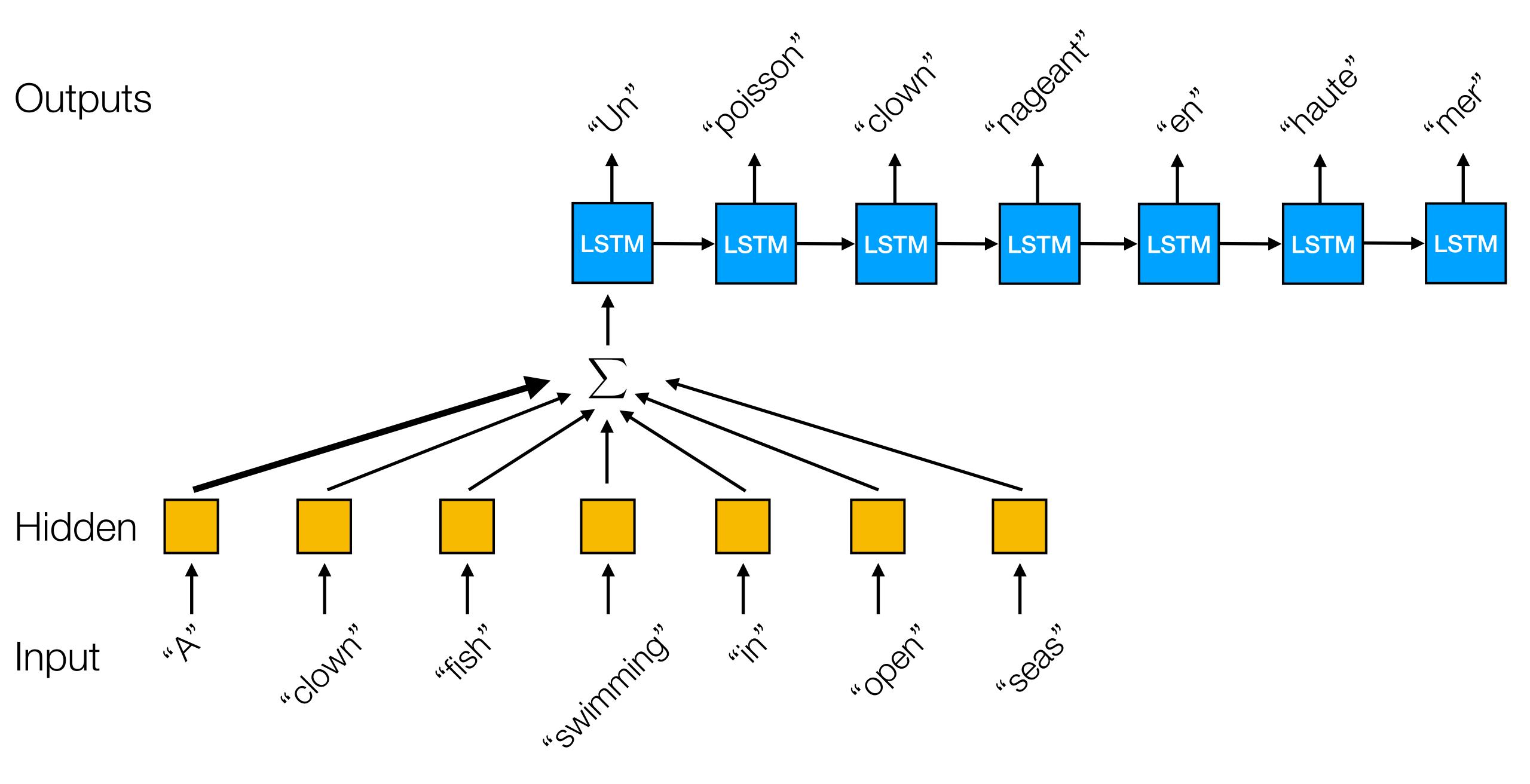
Pooling (e.g., attention)

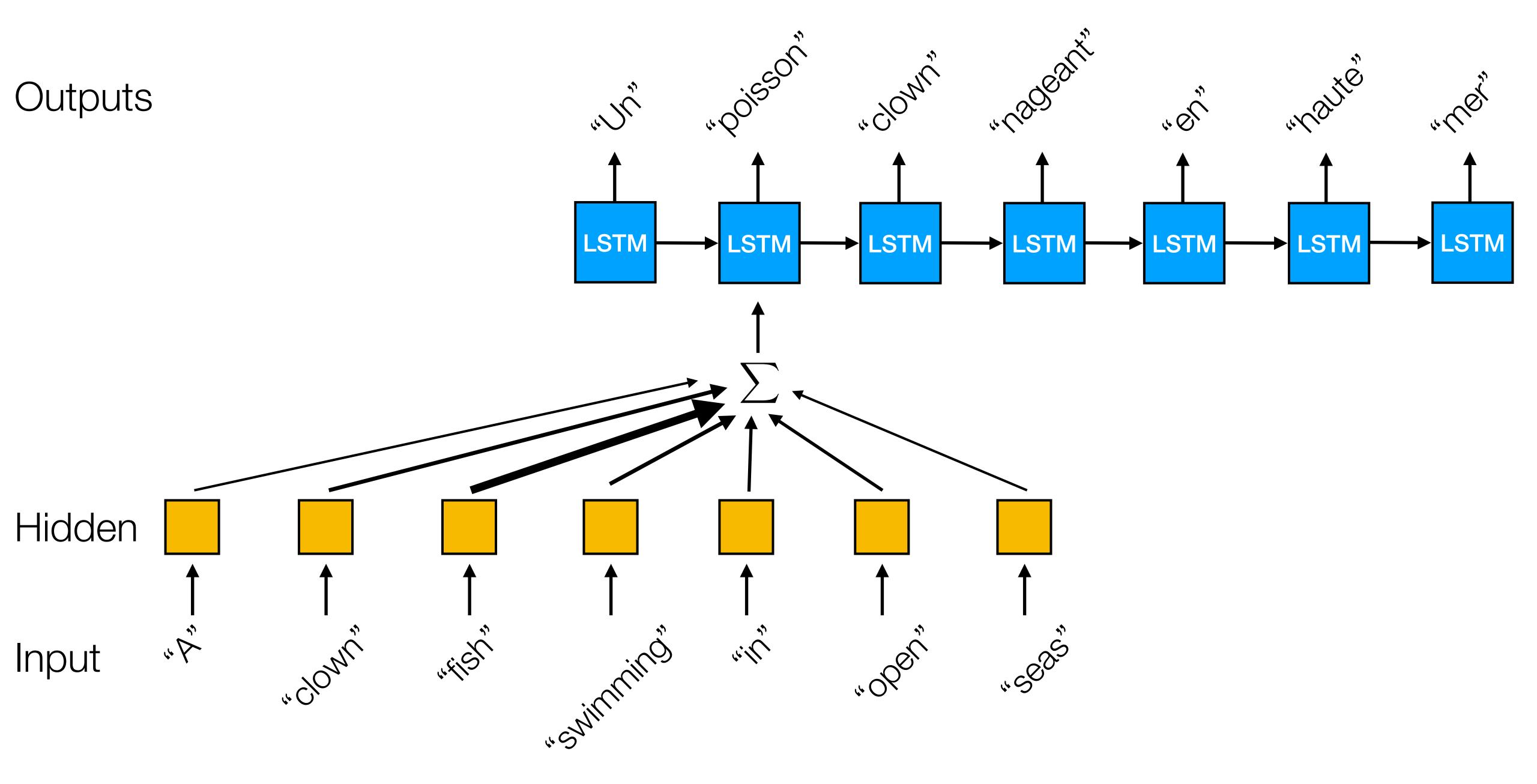
### Pooling

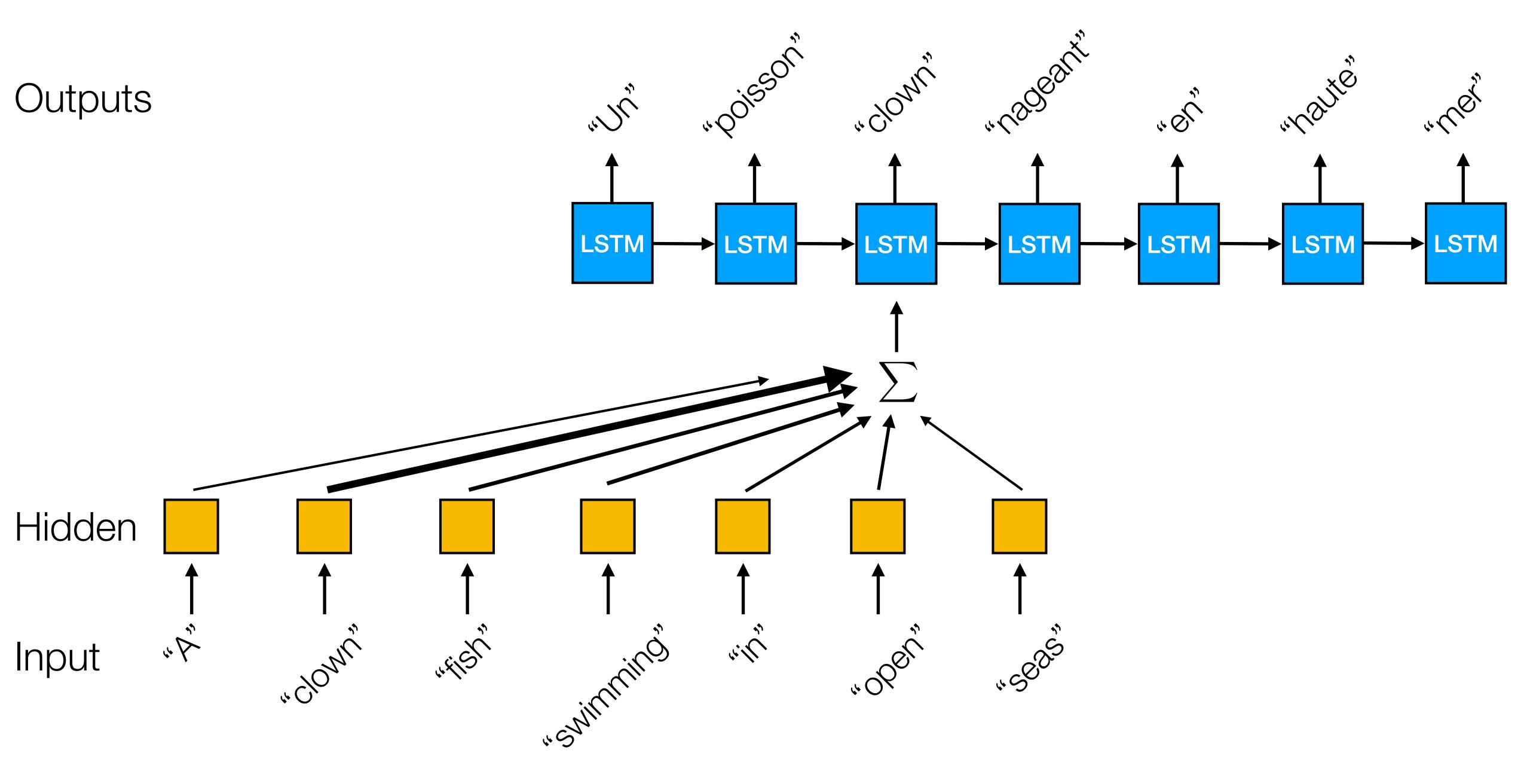


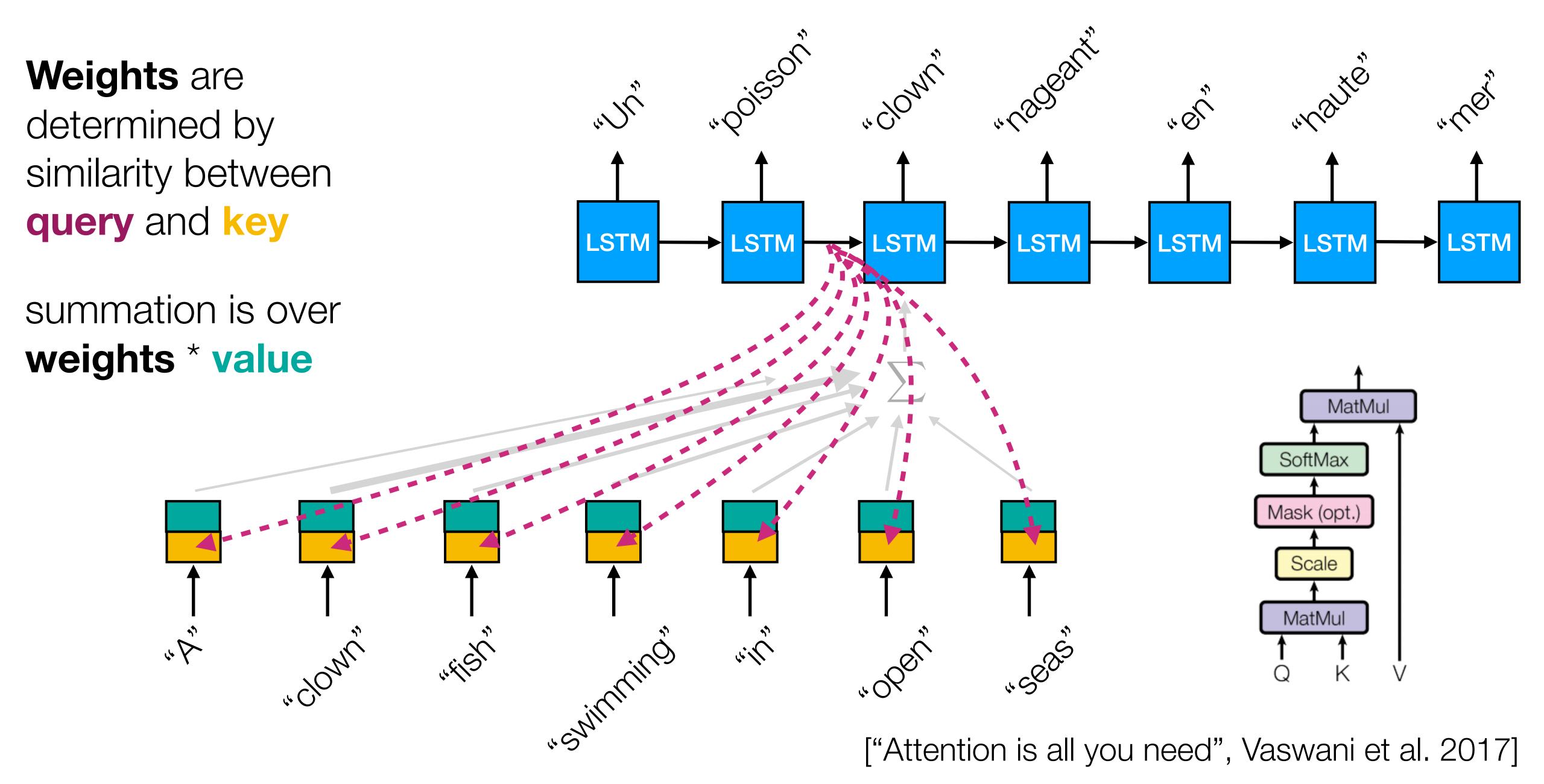
### Pooling











#### **Attention Is All You Need**

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illia.polosukhin@gmail.com

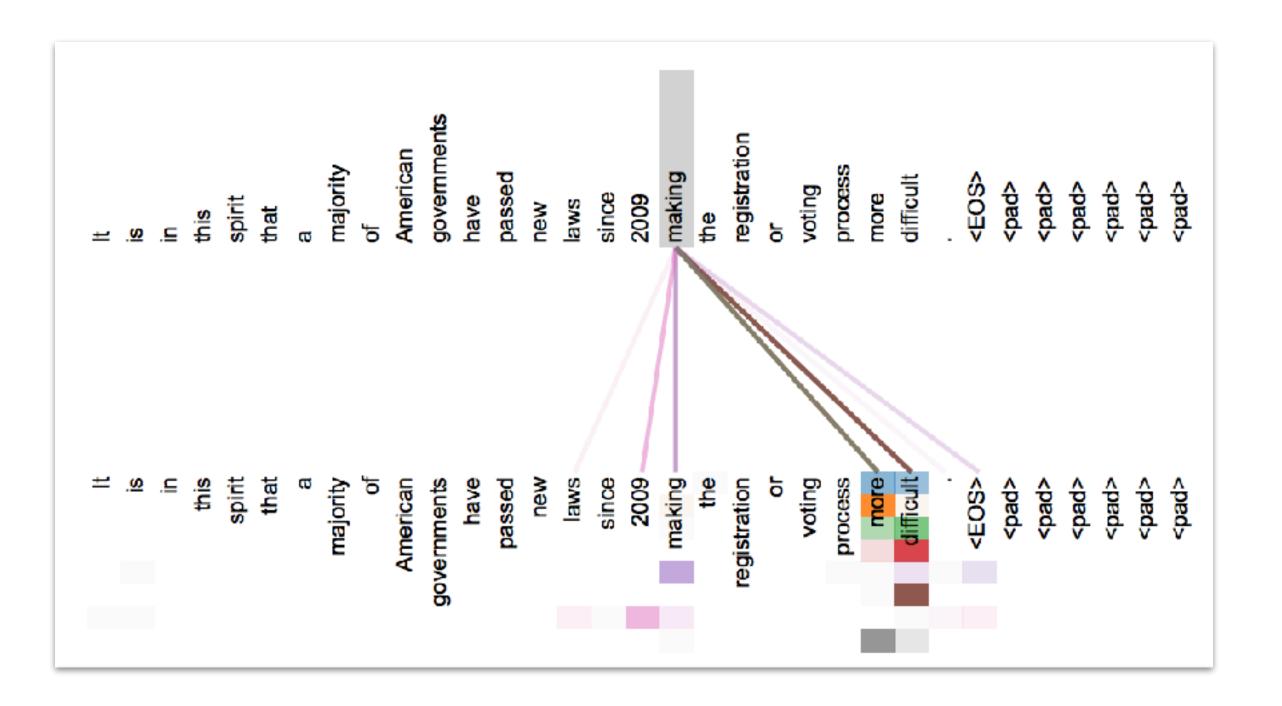
#### Abstract

The dominant sequence transduction models are based on complex recurrent or convolutional neural networks that include an encoder and a decoder. The best performing models also connect the encoder and decoder through an attention mechanism. We propose a new simple network architecture, the Transformer, based solely on attention mechanisms, dispensing with recurrence and convolutions entirely. Experiments on two machine translation tasks show these models to be superior in quality while being more parallelizable and requiring significantly less time to train. Our model achieves 28.4 BLEU on the WMT 2014 English-to-German translation task, improving over the existing best results, including ensembles, by over 2 BLEU. On the WMT 2014 English-to-French translation task, our model establishes a new single-model state-of-the-art BLEU score of 41.8 after training for 3.5 days on eight GPUs, a small fraction of the training costs of the best models from the literature. We show that the Transformer generalizes well to other tasks by applying it successfully to English constituency parsing both with large and limited training data.

#### 1 Introduction

Recurrent neural networks, long short-term memory [13] and gated recurrent [7] neural networks in particular, have been firmly established as state of the art approaches in sequence modeling and

31st Conference on Neural Information Processing Systems (NIPS 2017), Long Beach, CA, USA.



["Attention is all you need", Vaswani et al. 2017]

<sup>\*</sup>Equal contribution. Listing order is random. Jakob proposed replacing RNNs with self-attention and started the effort to evaluate this idea. Ashish, with Illia, designed and implemented the first Transformer models and has been crucially involved in every aspect of this work. Noam proposed scaled dot-product attention, multi-head attention and the parameter-free position representation and became the other person involved in nearly every detail. Niki designed, implemented, tuned and evaluated countless model variants in our original codebase and tensor2tensor. Llion also experimented with novel model variants, was responsible for our initial codebase, and efficient inference and visualizations. Lukasz and Aidan spent countless long days designing various parts of and implementing tensor2tensor, replacing our earlier codebase, greatly improving results and massively accelerating our research.

Work performed while at Google Brain.

<sup>&</sup>lt;sup>†</sup>Work performed while at Google Research.

# VQA: Visual Question Answering

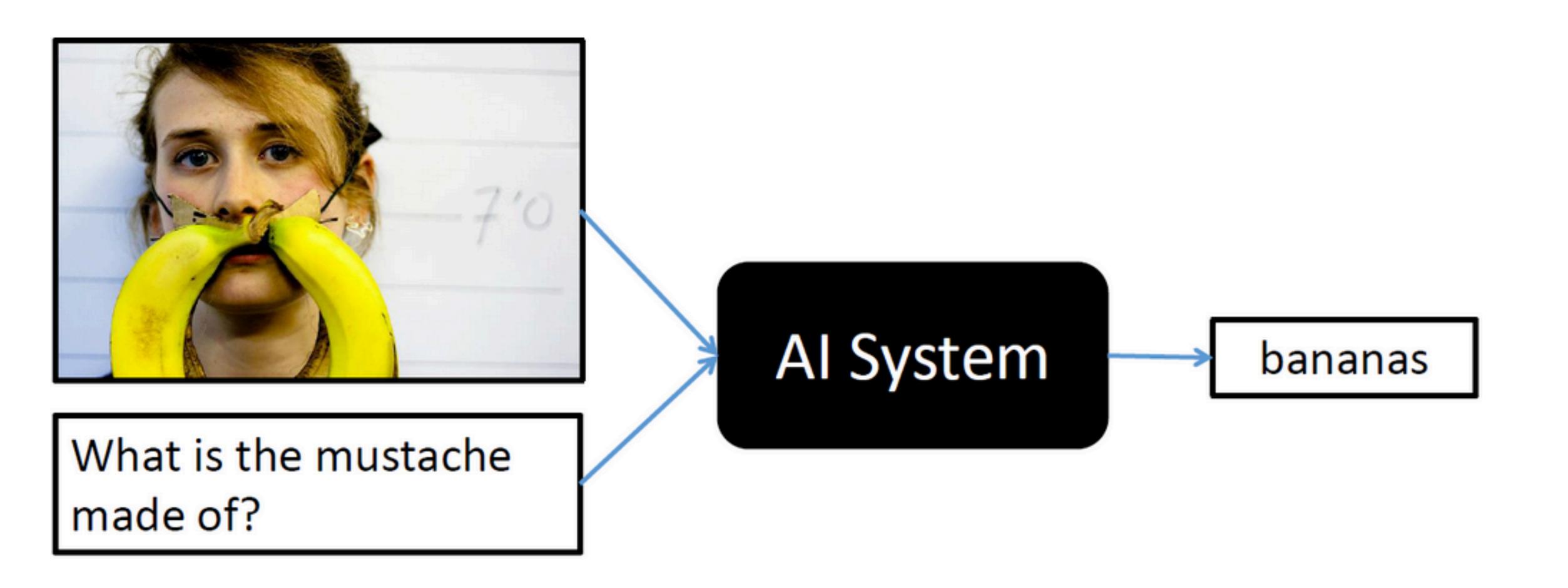
www.visualqa.org

Aishwarya Agrawal\*, Jiasen Lu\*, Stanislaw Antol\*, Margaret Mitchell, C. Lawrence Zitnick, Dhruv Batra, Devi Parikh

**Abstract**—We propose the task of *free-form* and *open-ended* Visual Question Answering (VQA). Given an image and a natural language question about the image, the task is to provide an accurate natural language answer. Mirroring real-world scenarios, such as helping the visually impaired, both the questions and answers are open-ended. Visual questions selectively target different areas of an image, including background details and underlying context. As a result, a system that succeeds at VQA typically needs a more detailed understanding of the image and complex reasoning than a system producing generic image captions. Moreover, VQA is amenable to automatic evaluation, since many open-ended answers contain only a few words or a closed set of answers that can be provided in a multiple-choice format. We provide a dataset containing  $\sim$ 0.25M images,  $\sim$ 0.76M questions, and  $\sim$ 10M answers (www.visualqa.org), and discuss the information it provides. Numerous baselines and methods for VQA are provided and compared with human performance.

2016

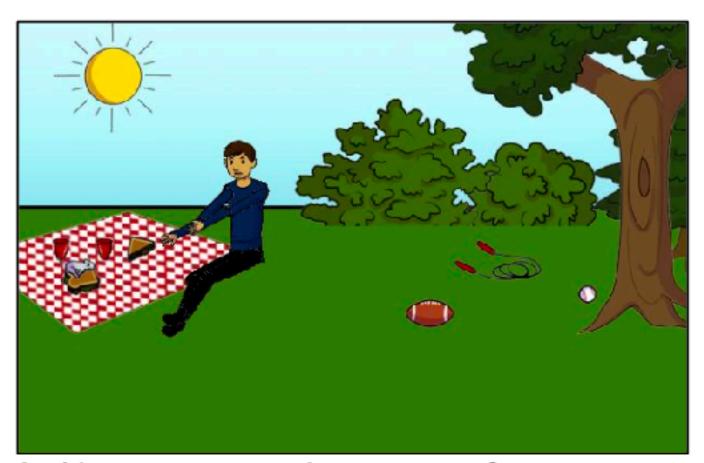
[https://arxiv.org/pdf/1505.00468v6.pdf]



[http://www.visualqa.org/challenge.html]



What color are her eyes? What is the mustache made of?



Is this person expecting company? What is just under the tree?



How many slices of pizza are there? Is this a vegetarian pizza?



Does it appear to be rainy?

Does this person have 20/20 vision?

Fig. 1: Examples of free-form, open-ended questions collected for images via Amazon Mechanical Turk. Note that commonsense knowledge is needed along with a visual understanding of the scene to answer many questions.

#### Questions and answers collected with Amazon Mechanical Turk

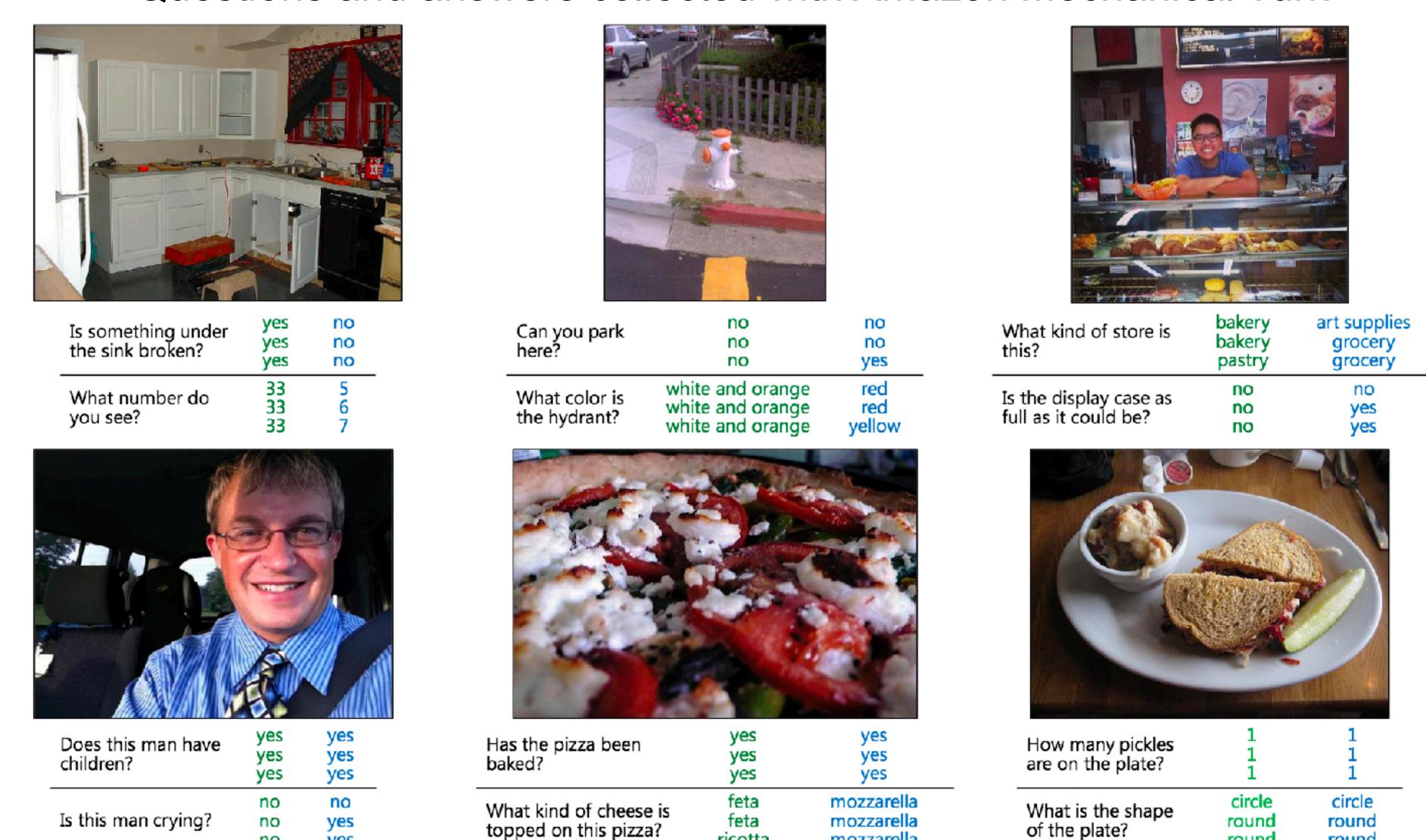


Fig. 2: Examples of questions (black), (a subset of the) answers given when looking at the image (green), and answers given when not looking at the image (blue) for numerous representative examples of the dataset. See the appendix for more examples.

yes

ricotta

mozzarella

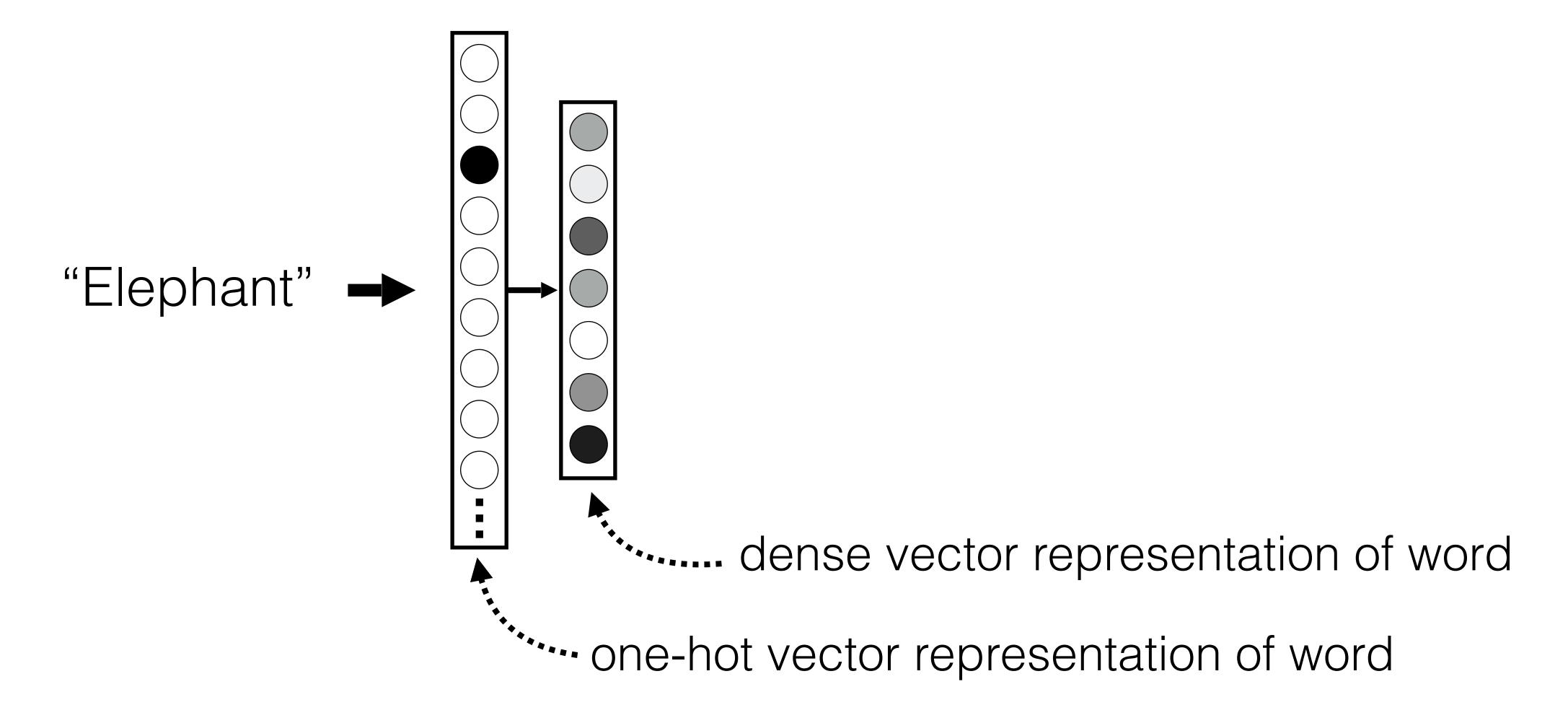
round

round

# Architecture

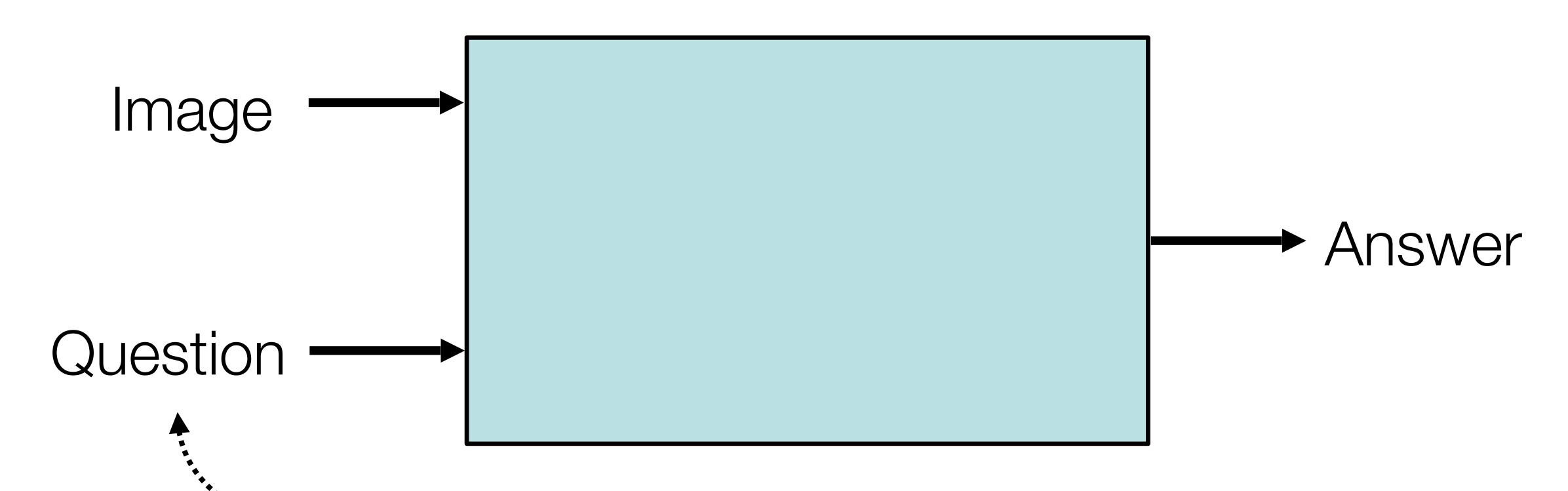


# word2vec



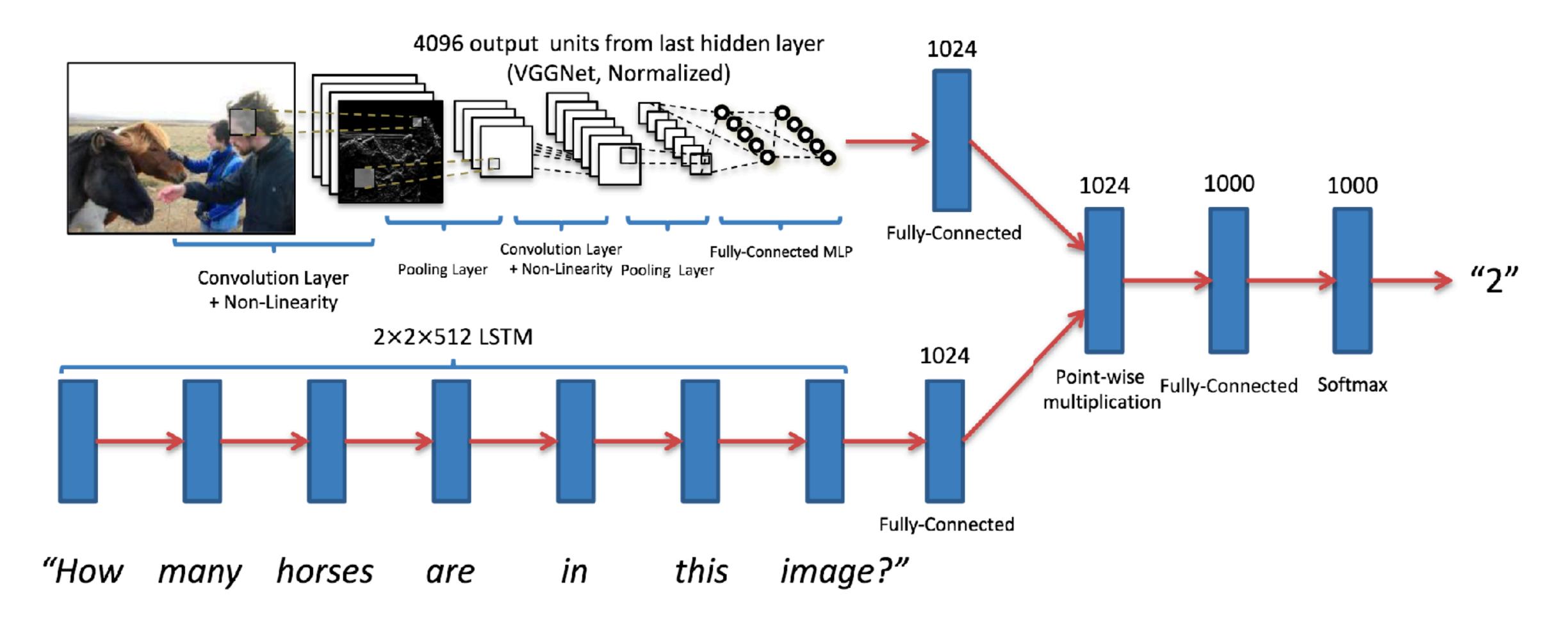
X2vec methods are also called embeddings of X, e.g., a word embedding

# Architecture



often, we work with word embeddings, rather than one-hot representations of words

# Architecture



There are 1000 possible answers in this system. Questions are unlimited.



what is on the ground?

#### Submit

Predicted top-5 answers with confidence:

#### sand

90.748%

snow

**2.8**58%

beach

<mark>1.</mark>418%

surfboards

0.677%

water

0.528%



what color is the umbrella?

#### Submit

Predicted top-5 answers with confidence:

gray p.362%

#### yellow 95.090% white 1.811% black 0.663% blue 0.541%



are we alone in the universe?

#### Submit

Predicted top-5 answers with confidence:

no

78.234%

yes

21.763%

people

0.001%

birds

0.000%

out

0.000%



what is the meaning of life?

#### Submit

Predicted top-5 answers with confidence:

#### beach

15.262%

#### sand

8.537%

#### seagull

#### tower

<mark>2.3</mark>93%

#### rocks



what is the yellow thing?

#### Submit

Predicted top-5 answers with confidence:

frisbee

79.844%

surfboard

7.319%

banana

<mark>2.8</mark>44%

lemon

<mark>2.4</mark>38%

surfboards

1.252%



how many trains are in the picture?

#### Submit

Predicted top-5 answers with confidence:

3

30.233%

5

18.270%

4

17.000%

2

11.343%

6

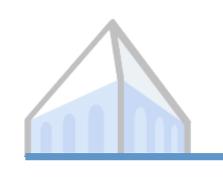
7.806%

#### Neural Module Networks



Jacob Andreas (with Dan Klein, Marcus Rohrbach and Trevor Darrell)

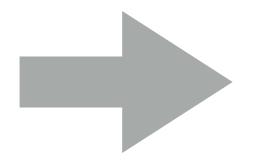




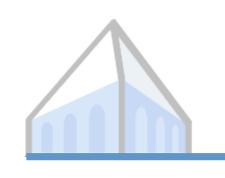
### Grounded question answering

What color is the necktie?



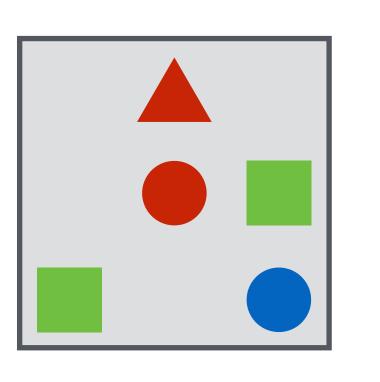


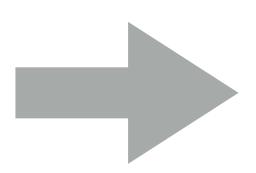
yellow



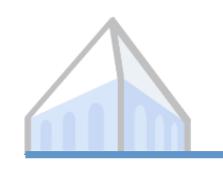
## Grounded question answering

Is there a red shape above a circle?

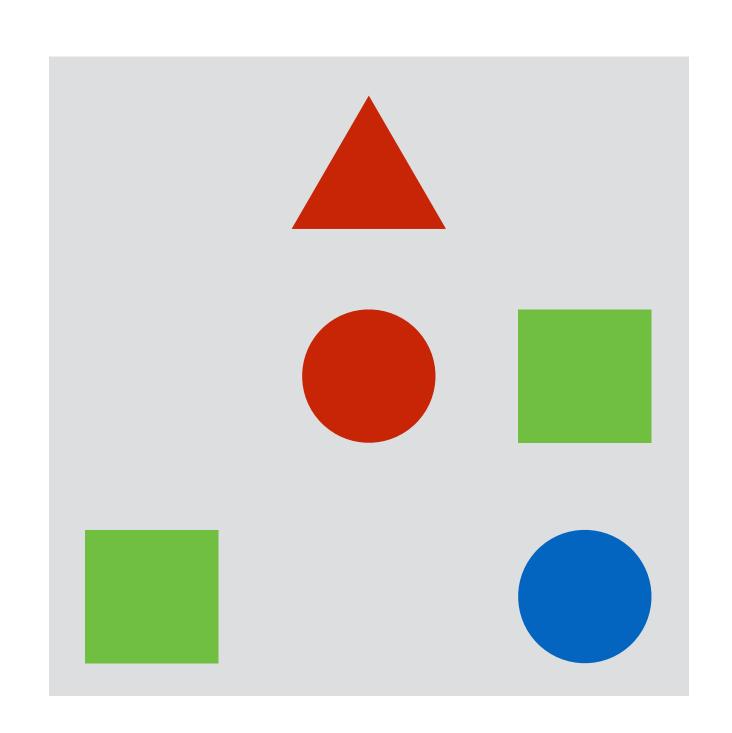


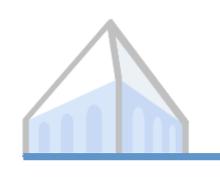


yes

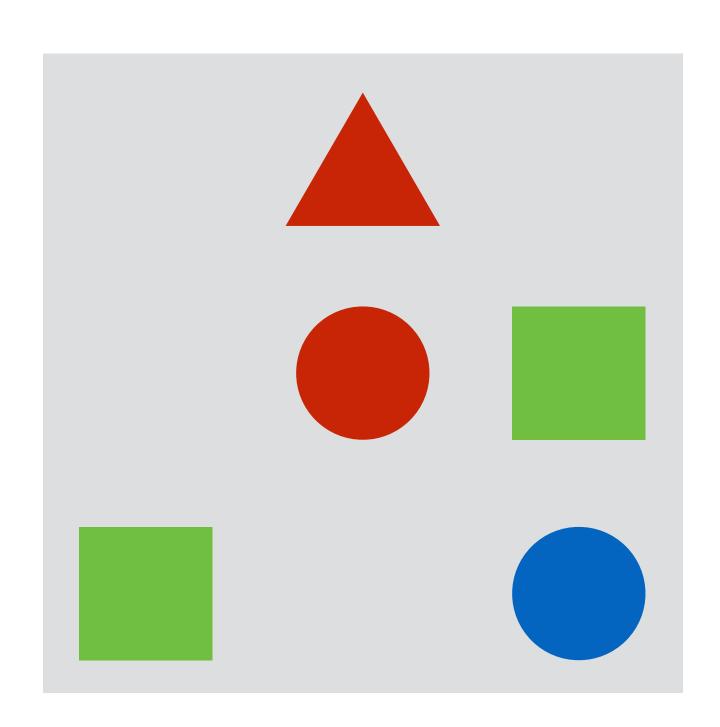


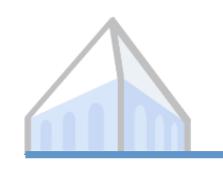
# Representing meaning



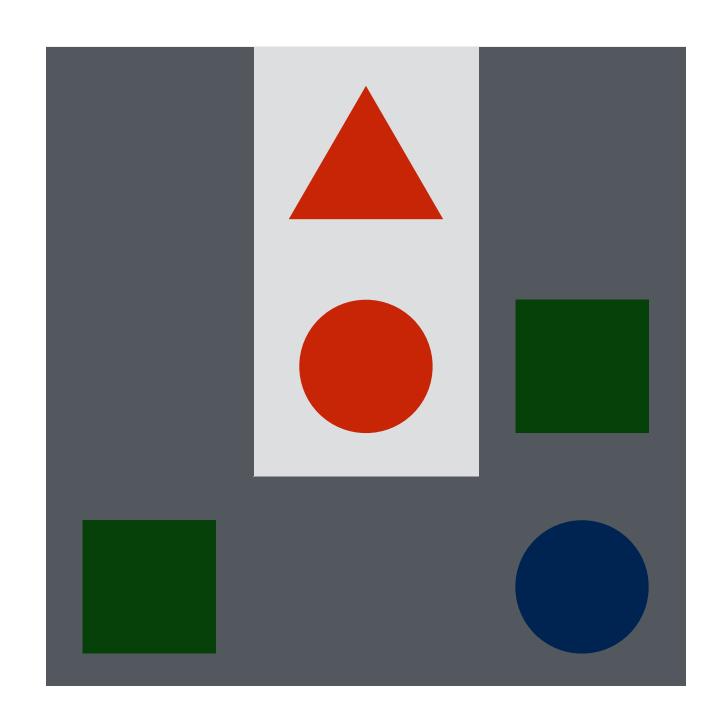


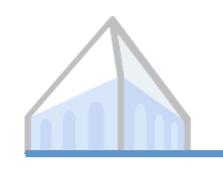
# Representing meaning



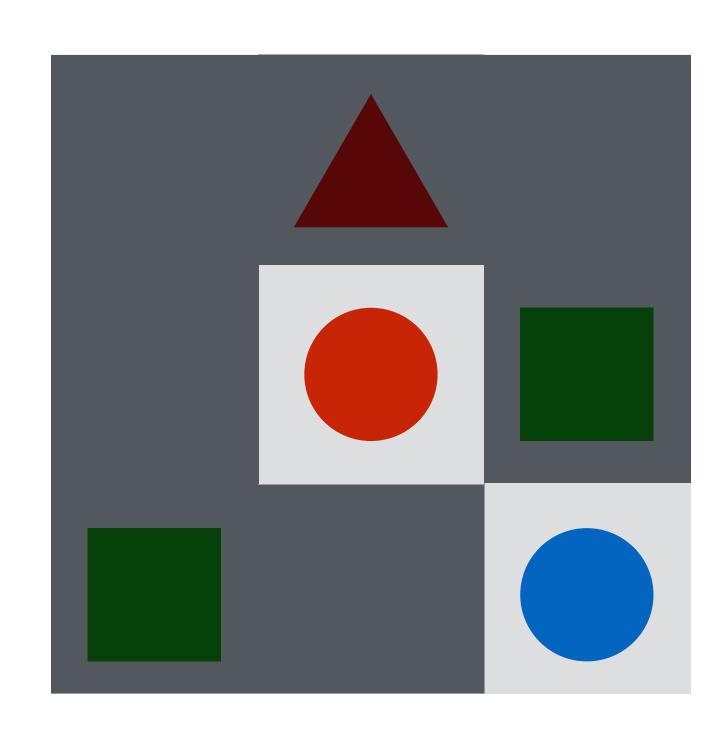


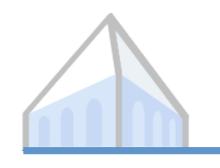
### Sets encode meaning



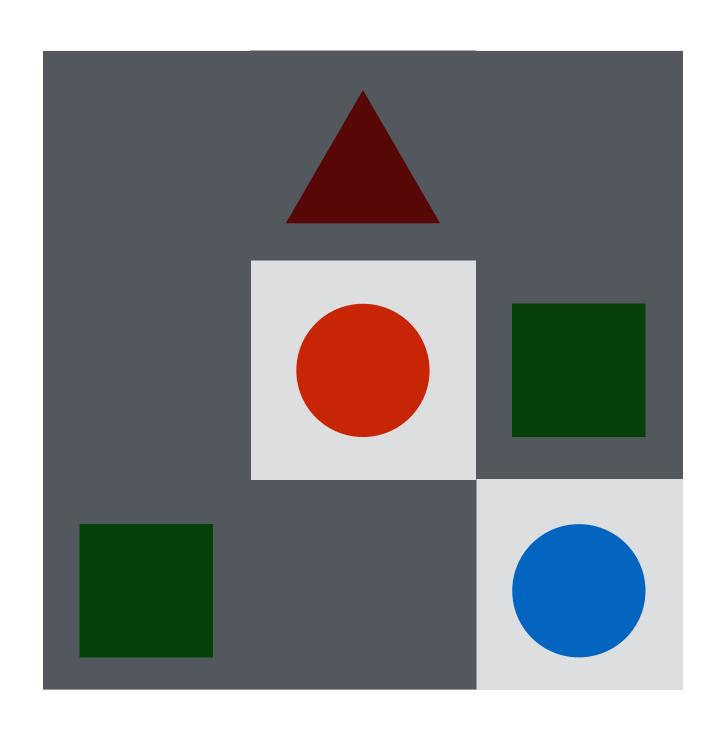


# Sets encode meaning



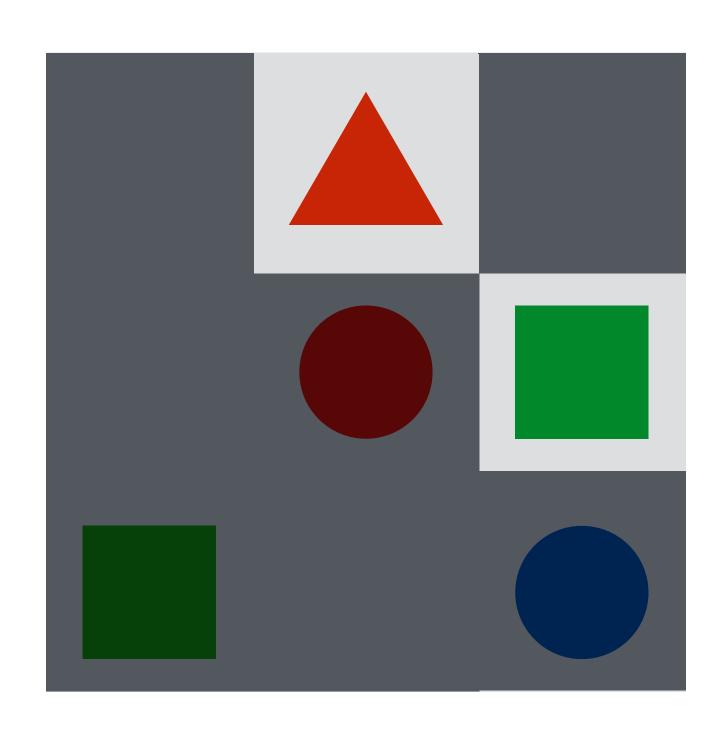


#### Set transformations encode meaning



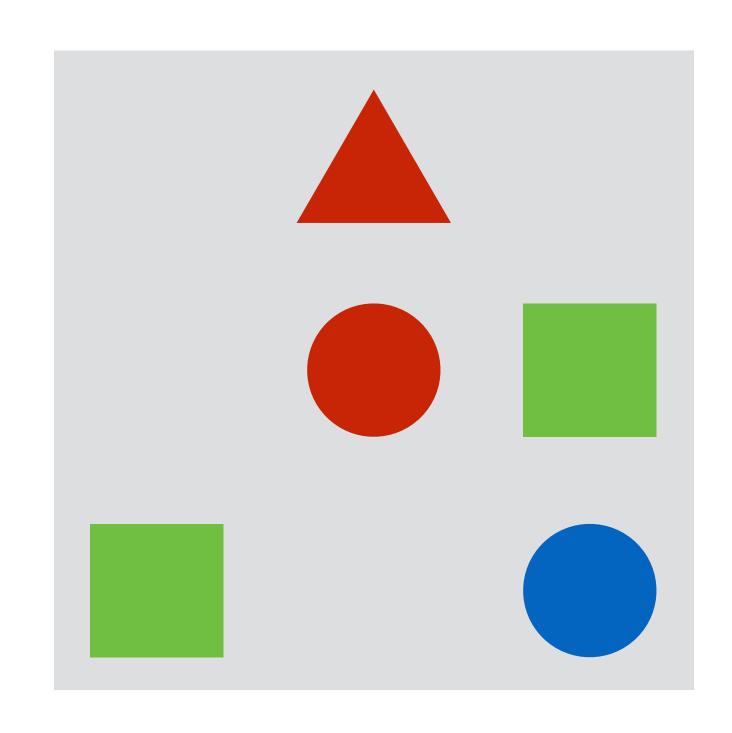


## Set transformations encode meaning

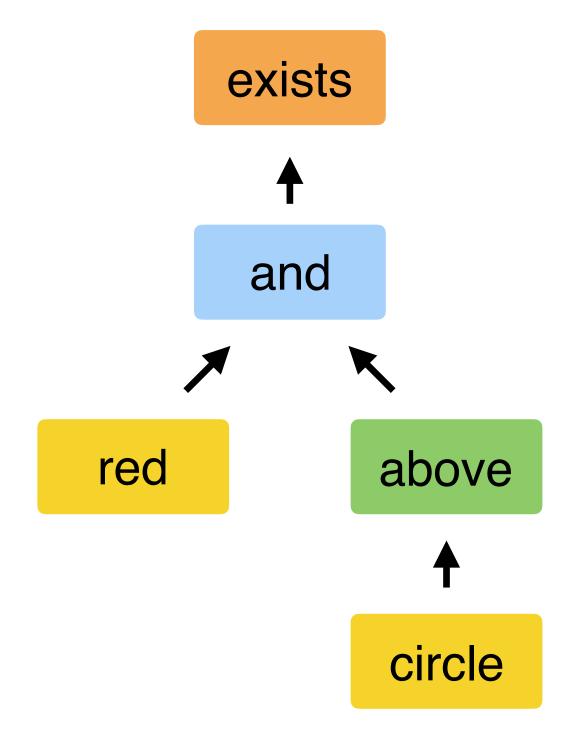




#### Sentence meanings are computations

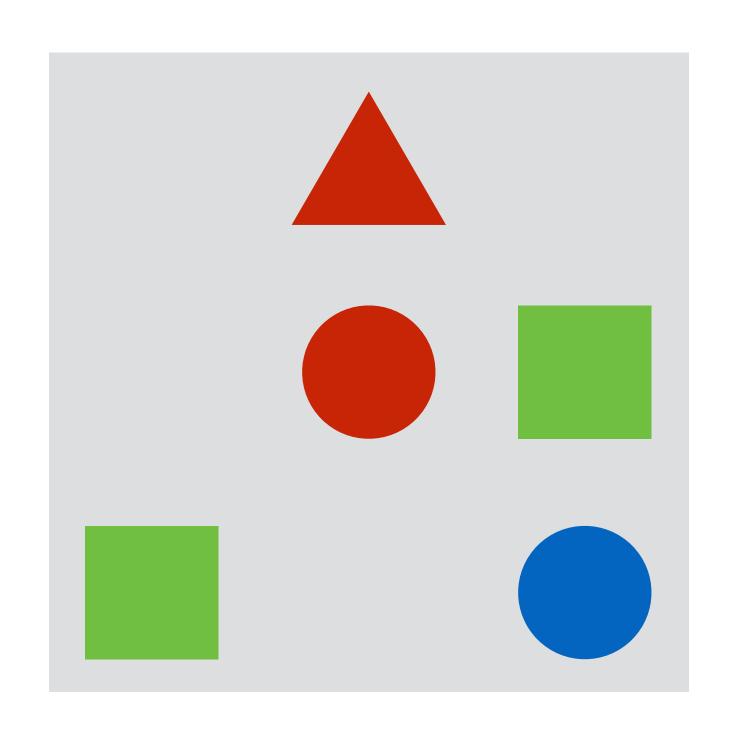


Is there a red shape above a circle?

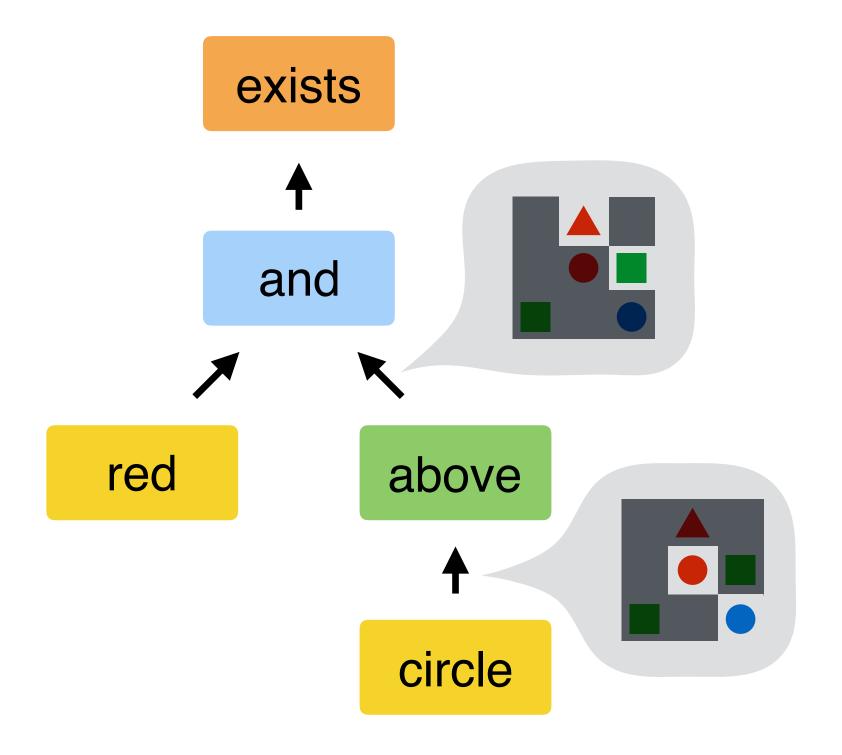


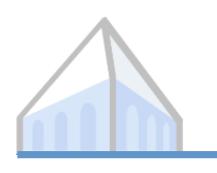


#### Sentence meanings are computations

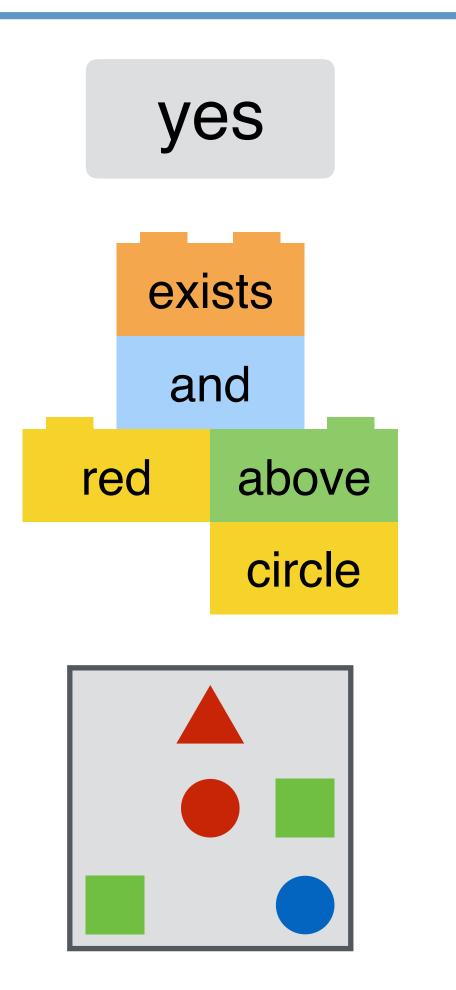


Is there a red shape above a circle?



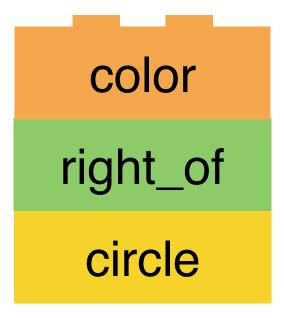


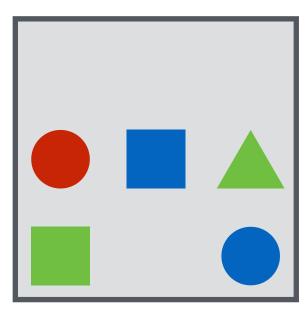
## Learning



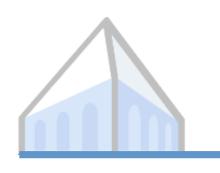
Is there a red shape above a circle?





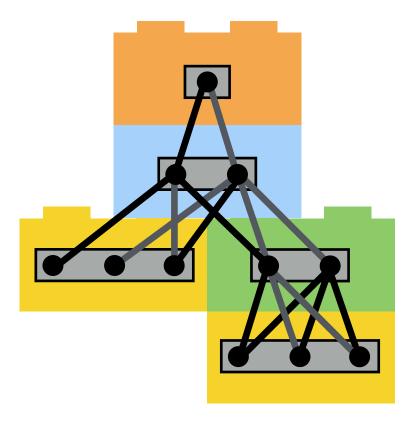


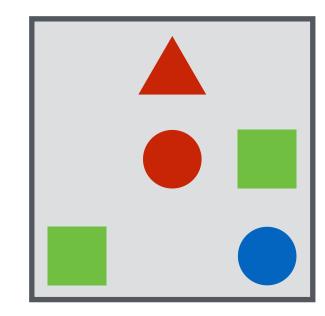
What color is the shape right of a circle?



# Learning

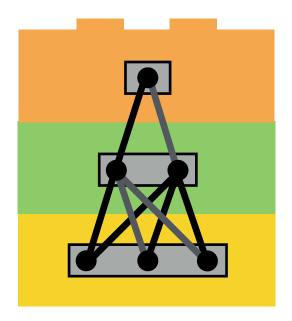
yes

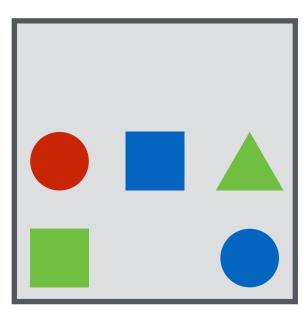




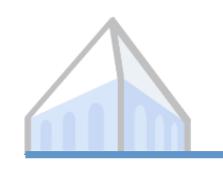
Is there a red shape above a circle?

blue

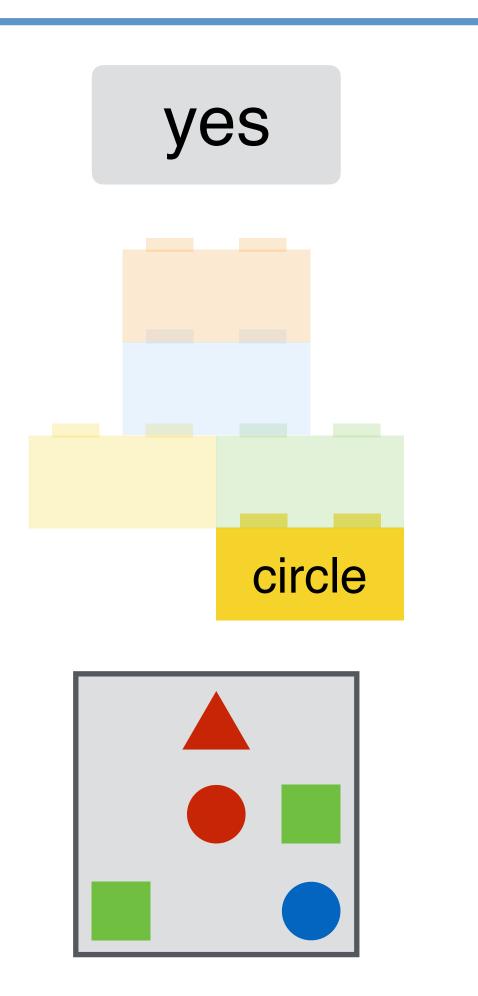




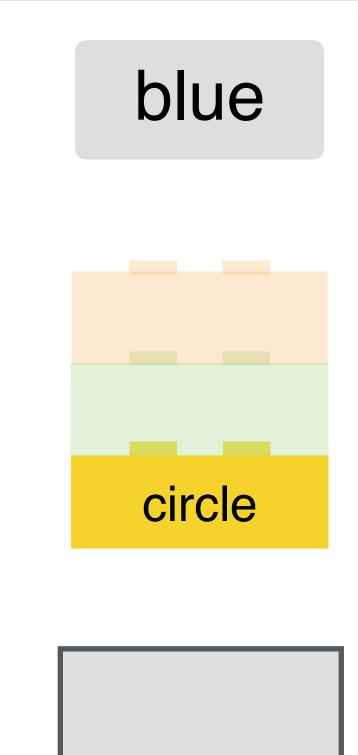
What color is the shape right of a circle?



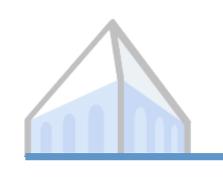
### Parameter tying



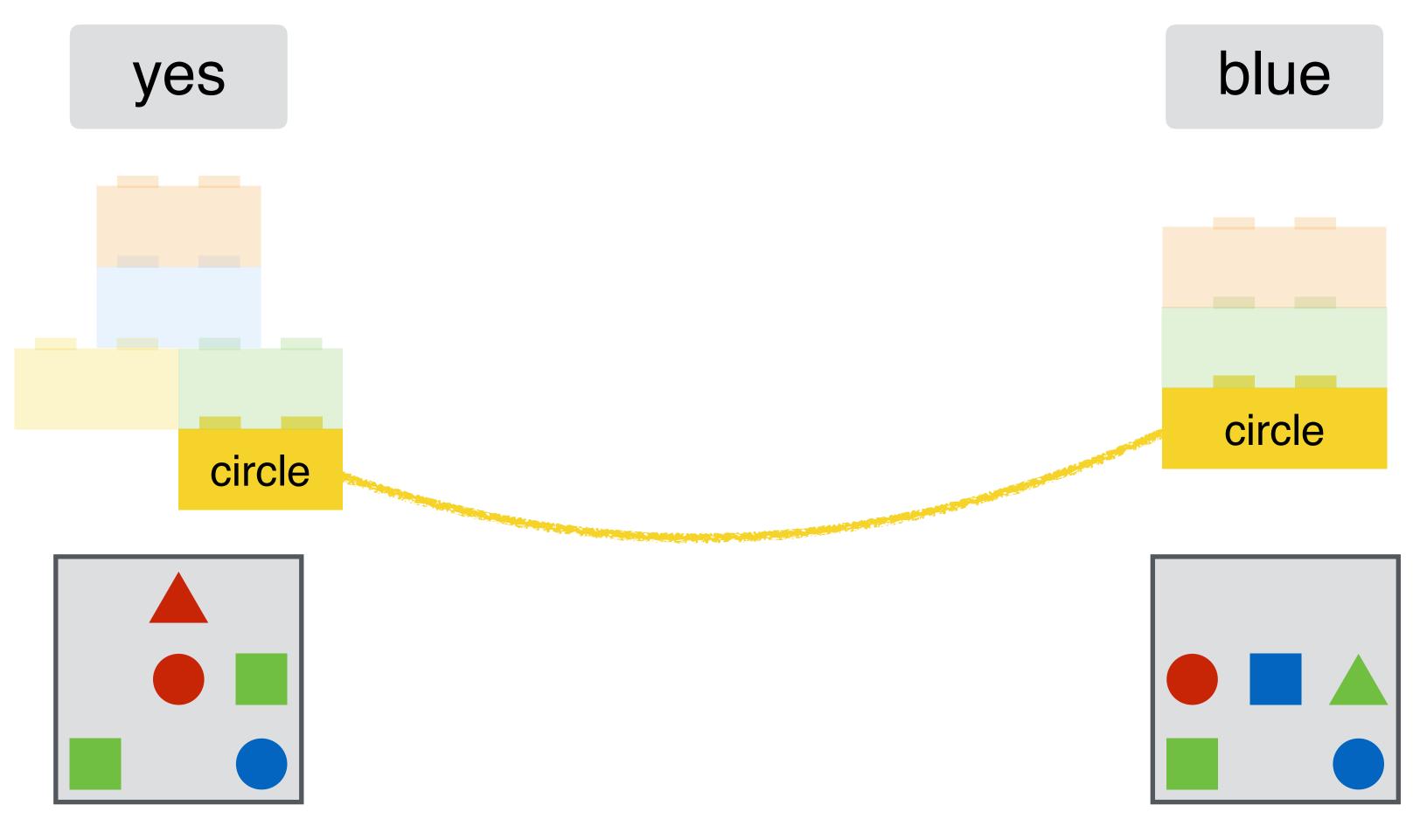




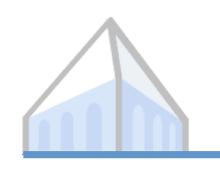
What color is the shape right of a circle?



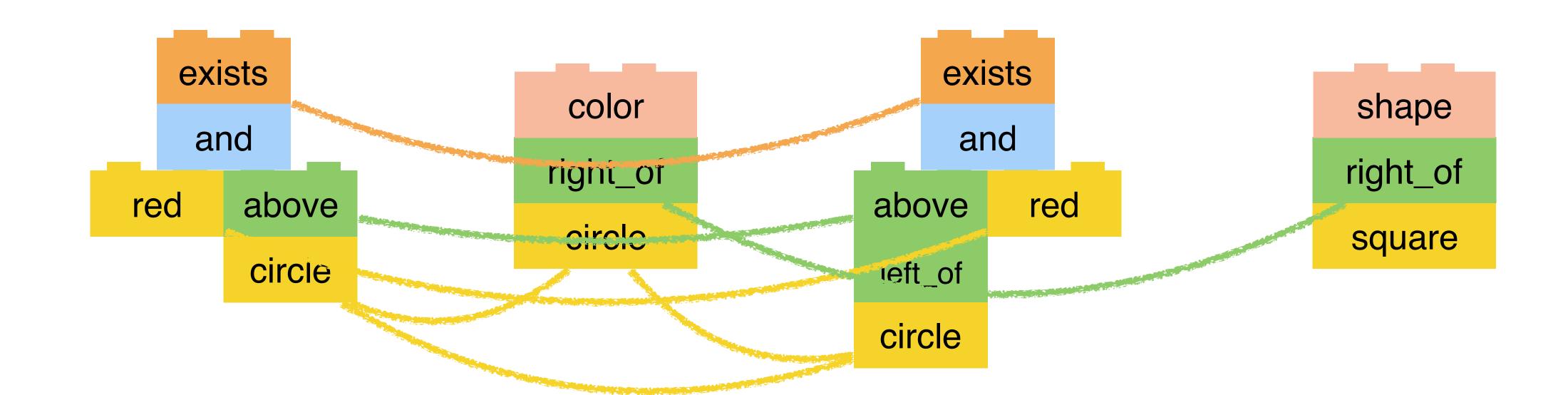
### Parameter tying

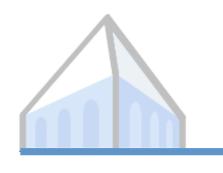


What color is the shape right of a circle?



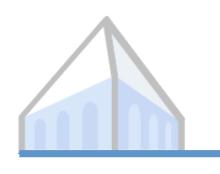
## Extreme parameter tying



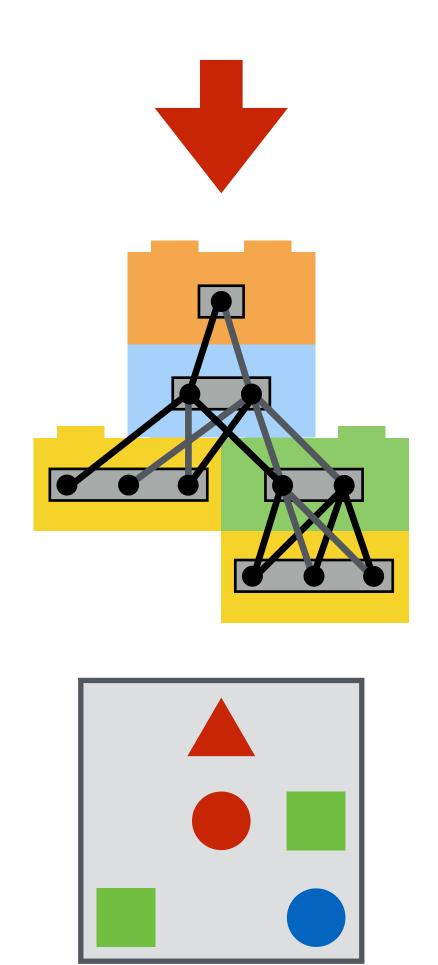


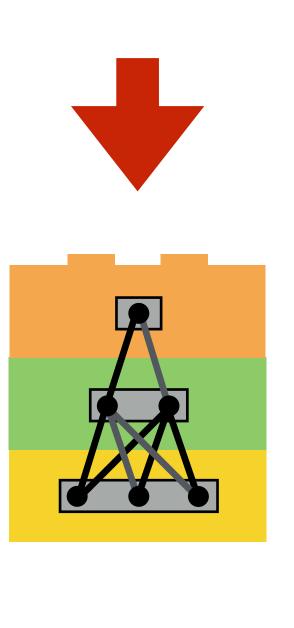
### Learning with fixed layouts is easy!

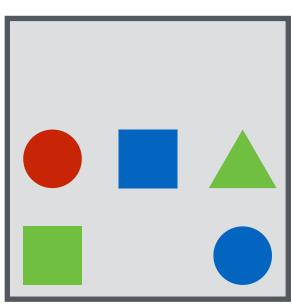
(where every root module outputs a distribution over answers and W is the set of all module parameters)

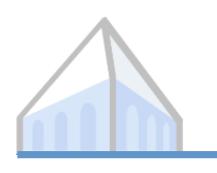


#### Maximum likelihood estimation





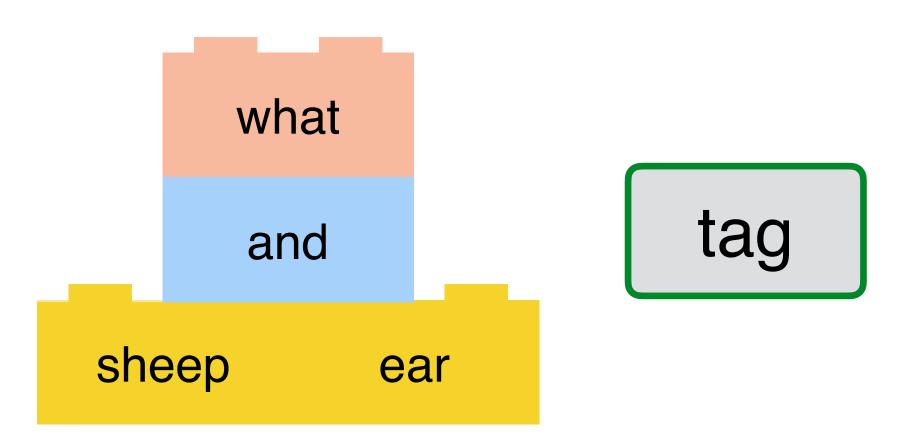


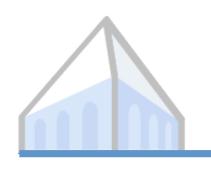


### Experiments: VQA Dataset

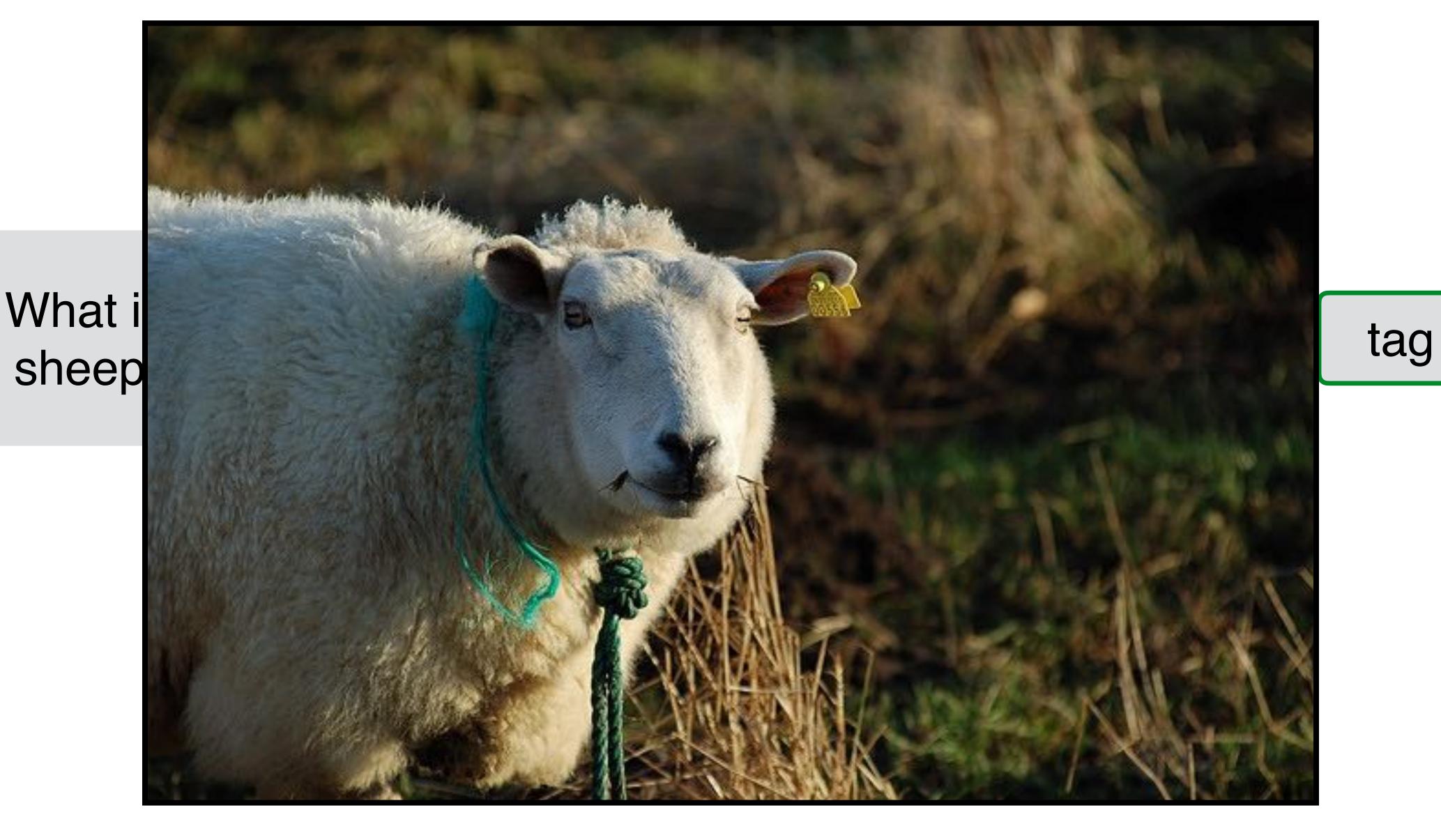
What is in the sheep's ear?

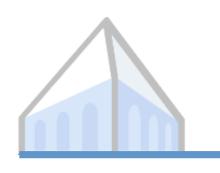






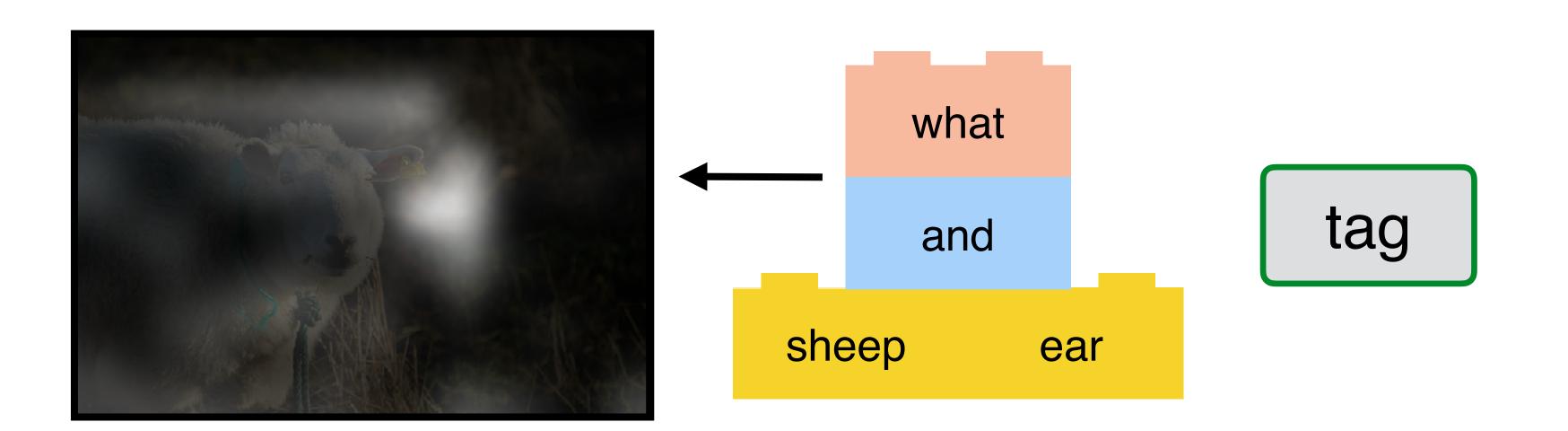
# Experiments: VQA Dataset

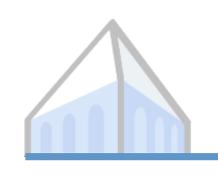




### Experiments: VQA Dataset

What is in the sheep's ear?





## Experiments: GeoQA dataset

